

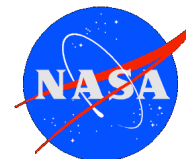
SWOT Science Team Meeting

Water Detection Performance Assessment

Roger FJØRTOFT, Manuel GRIZONNET, Lucie LABAT-ALLEE,
Sylvain LOBRY, Santiago PENA LUQUE, Victor POUGHON,
Nadine POURTHIE, Brent WILLIAMS

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Toulouse, France



National Aeronautics and
Space Administration

Jet Propulsion Laboratory
California Institute of Technology
Pasadena, California



CONTEXT AND INTRODUCTION

Water detection performance assessment

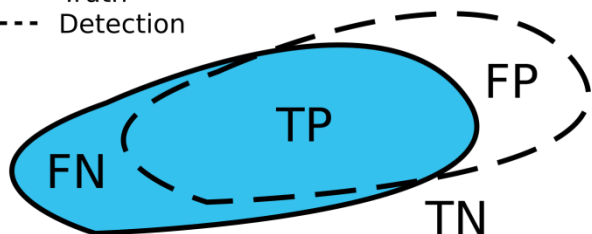
- Critical HR processing steps identified at Measurement Review 1 (2016)
 - ◆ Water detection
 - ◆ Layover prediction
 - ◆ Phase unwrapping
- Further prototyping of algorithms and consolidated performance assessment needed for Measurement Review 2 (December 2017)
- Water detection performance assessment w.r.t. science requirement
 - ◆ Not the same as pixel-by-pixel error rate computed from confusion matrix
 - ◆ Science requirement interpretation
- Performance assessment based mainly on simulated data sets
 - ◆ Simulation and processing of huge US and European data sets

WATER DETECTION ALGORITHM BENCHMARKING

Goal

- Compare the capacity of different algorithms to detect water pixels in the right location in radar geometry.
- Separate detection errors from interferometric geolocation errors.
- This can easily be done pixel-by-pixel for simulated data as we have a perfect ground truth (simulation water mask projected in radar geometry)

— Truth
- - - - Detection



Detected versus true water extent in radar geometry

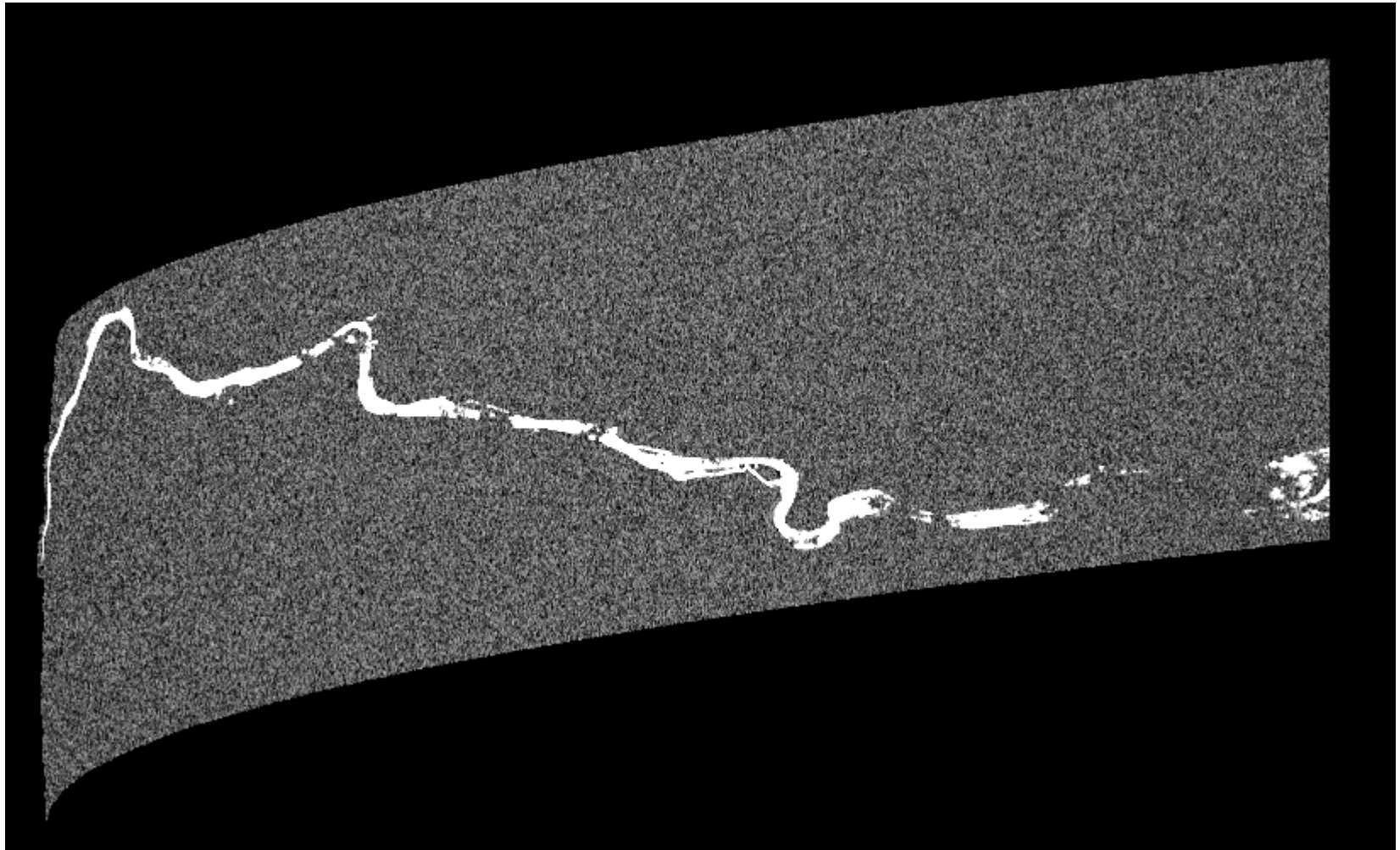
	Detected Land (0)	Detected Water (1)
Land (0)	True Negative (TN)	False Positive (FP)
Water (1)	False Negative (FN)	True Positive (TP)

Confusion matrix

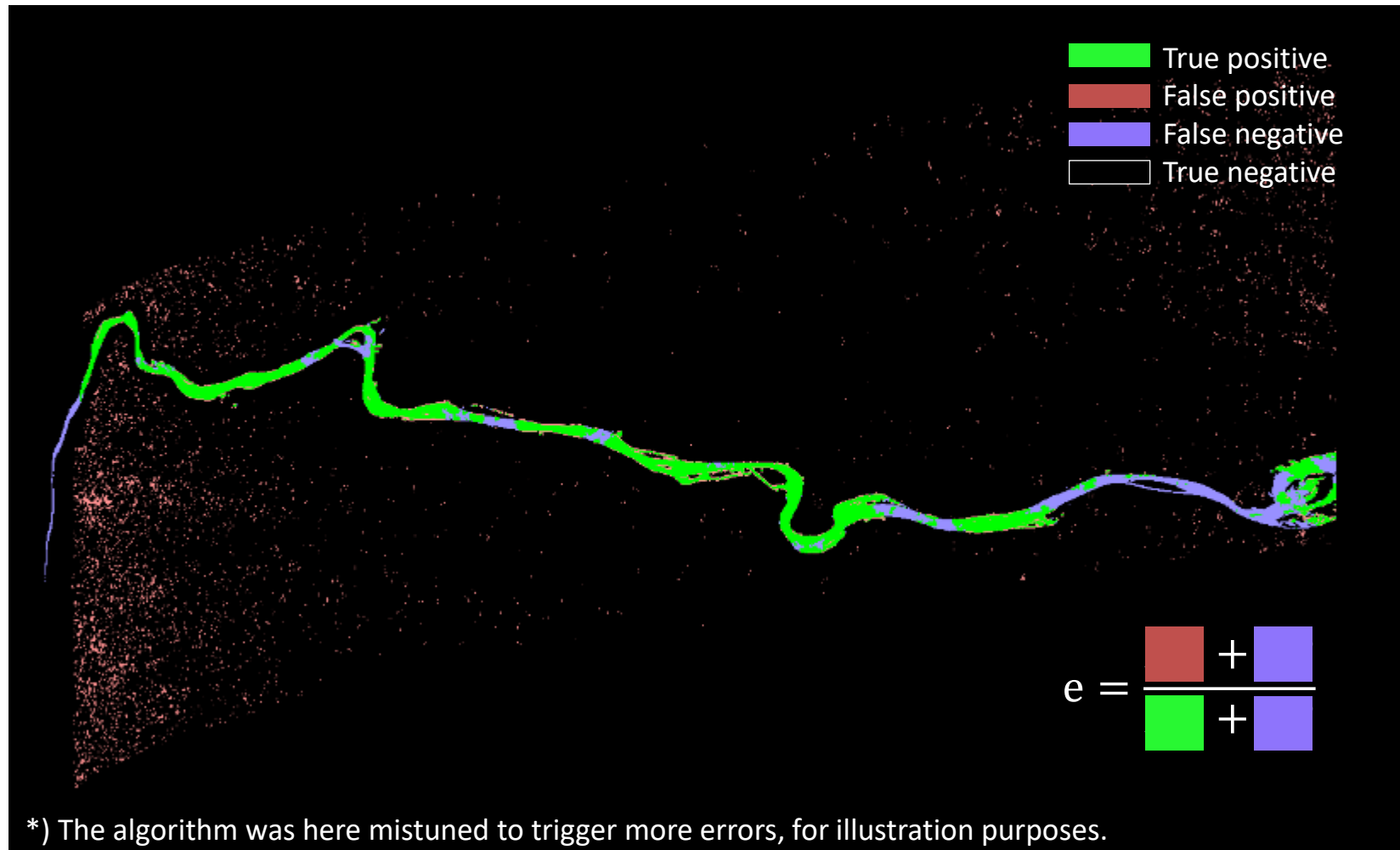
Method

- Compute confusion matrix using projected simulation water mask as ground truth (occurrence weighted by ground-projected pixel area)
- Main criteria: water error rate $e = \frac{FP+FN}{FN+TP}$
- Several other binary classification metrics

PO RIVER – SIMULATED AMPLITUDE IMAGE



PO RIVER – CLASSIFICATION RESULT*



- Performance assessment w.r.t. science requirement is quite different...

SCIENCE REQUIREMENTS

2.6.3.a [Requirement] The following Level-2 standard data products shall be produced for the surface water data:

- For each pass, a **geolocated water mask** of all water bodies identified in the data downlinked by SWOT, regardless of surface area. The mask resolution will be reported at the finest resolution consistent with meeting **appropriate geolocation accuracy**. [...]

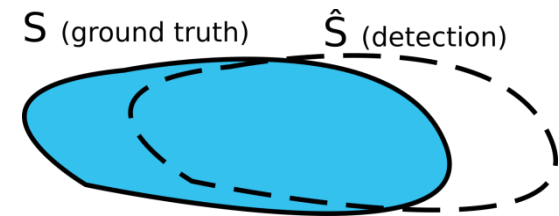
2.8.2.a [Requirement] The **surface water areas** estimated using the Level-2 water mask (requirement 2.6.3a) shall have a **relative error smaller than 15% (1σ)** of the total water body area for water bodies whose non-vegetated surface area exceeds $(250\text{m})^2$ or river reaches whose width exceeds 100 m on average and length exceeds 10 km.

2.8.2.b [TSM Requirement] The surface water areas estimated using the Level-2 water mask (requirement 2.6.3a) shall have a relative error smaller than 15% (1σ) of the total water body area for water bodies whose non-vegetated surface area exceeds 1km^2 or river reaches whose width exceeds 170 m on average and length exceeds 10 km.

2.8.2.c [Goal] The surface water areas estimated using the Level-2 water mask (requirement 2.6.3a) will have a relative error smaller than 25% (1σ) of the total water body area for water bodies whose non-vegetated surface area is between $(100\text{m})^2$ and $(250\text{m})^2$ or river reaches whose width is between 50 m and 100m on average and length exceeds 10 km.

ASSESSMENT W.R.T. SCIENCE REQUIREMENTS

	Relative Error	Water Body size	River size
Req.	15% (1σ)	>(250m ²)	>100m x 10 km
TSM Req.	15% (1σ)	>1km ²	>170m x 10km
Goal	25% (1σ)	(100m) ² - (250m) ²	[50 – 100]m x 100km



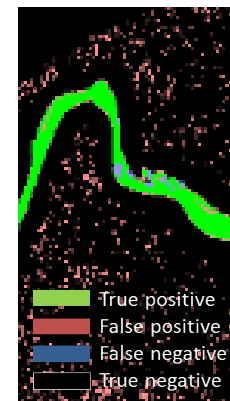
Method

- For each water body, compute relative error of surface area: $E = \frac{|S - \hat{S}|}{S}$
- Science requirement: smaller than 15% (1σ)
 - ◆ Compute error rate for a large number of water bodies (lakes and river reaches, uniformly distributed in the swath)
 - ◆ The (1σ) figure means that $\sim 2/3$ of the water bodies have a lower error rate
- Note that the science requirement is on surface area
 - ◆ No explicit requirement that the detected water body perfectly overlaps the true water body (in radar geometry)
 - ◆ Thanks to water/land contrast we will generally detect water in \sim the right place

ASSESSMENT W.R.T. SCIENCE REQUIREMENTS

*Extract of classification result
with many false detections*

False detection, dark water, rain etc.



- How to handle false detections w.r.t. error computation?
 - ◆ What ultimately matters for discharge and storage change computation, are only the detected water bodies attributed to a known river or lake (DB)
 - ◆ Above a certain distance from known rivers and lakes, false detections will just end up as unknown water bodies in the Lake product (polygon and height only)
 - » Should be limited although not disturbing discharge and storage change computation
 - ◆ Hypothesis used in Measurement Review 1: Only known water bodies are considered; false detections ignored unless they are so close that they are attributed to a known water body (in the river or lake database)
 - ◆ Same approach reconducted for Measurement review 2
- Missed detections due to dark water can be compensated by flagging.
- Areas with rain, severe layover, or water surfaces covered by ice/snow, will not be used for performance assessment.

TEST DATA FOR PERFORMANCE ASSESSMENT

Simulation of huge data sets with the HR science simulator

- About 100 hydrology scenes based on continental US Lidar data (also used for layover, phase unwrapping...)
 - ◆ Large-scale statistical analysis
 - ◆ Four different parameter settings for each scene

<u>1 Conservative (priority 1)</u>	<u>2 Conservative with randomly different water heights (priority 2)</u>	<u>3 CBE with typical phenomenology (priority 3)</u>	<u>4 Margin with typical phenomenology (priority 4)</u>
<ul style="list-style-type: none">• Dark Water ON (68-percentile GMF) (~2/3 worst)• SNR: with margin (2.2 dB)• 68-percentile coherence time• Land: 68-percentile sigma-0 vs incidence angle	<ul style="list-style-type: none">• Dark Water ON (68-percentile GMF) (~2/3 worst)• SNR: with margin (2.2 dB)• 68-percentile coherence time• Land: 68-percentile sigma-0 vs incidence angle	<ul style="list-style-type: none">• Dark Water ON (50-percentile GMF)• SNR: CBE (no margin)• Typical Coherence time• Land: Typical sigma-0 vs incidence angle (around -5dB)	<ul style="list-style-type: none">• Dark Water ON (50-percentile GMF)• SNR: with margin (2.2 dB)• Typical Coherence time• Land: Typical sigma-0 vs incidence angle (around -5dB)

- Additional simulated data sets over France and Europe
 - ◆ Po (multitemporal ~one year), Seine, Garonne, Camargue...
 - ◆ Same four parameters settings, plus additional stress cases
 - ◆ Statistical and qualitative analysis (impact of varying water level, DEM resolution and accuracy, dark water, layover...)