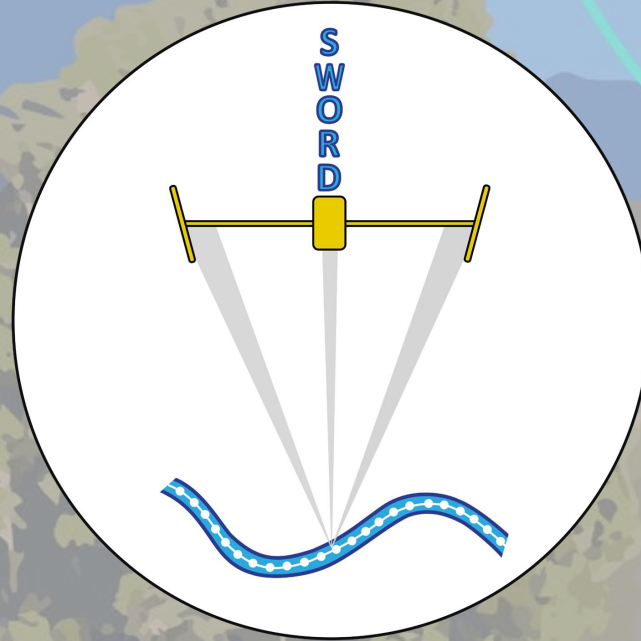


# SWOT River Database (SWORD) Update



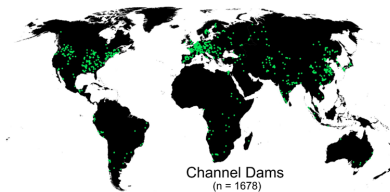
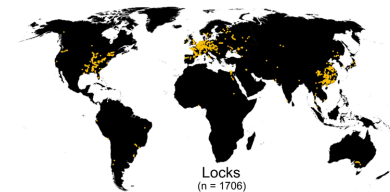
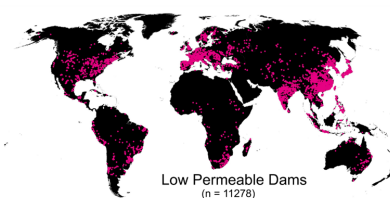
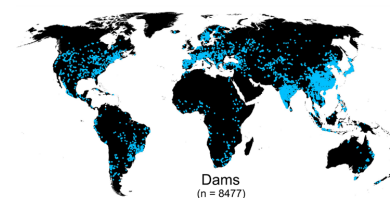
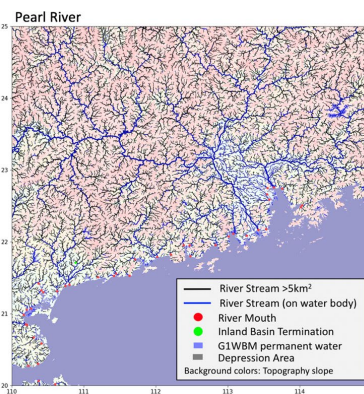
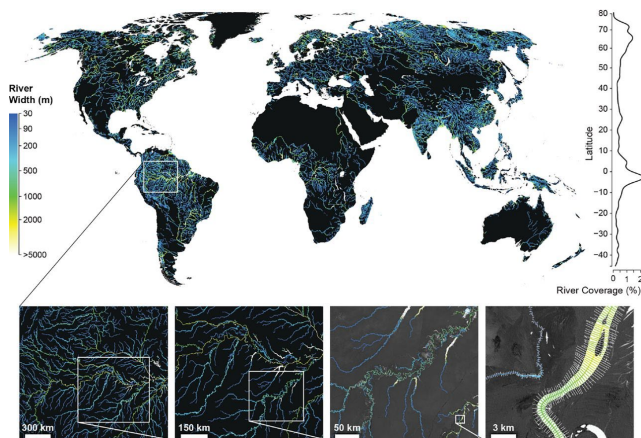
**Elizabeth Altenau,  
Tamlin Pavelsky,  
Elyssa Collins**  
University of North Carolina at Chapel Hill

June 17–21, 2024  
SWOT Science Team Meeting  
Chapel Hill, NC



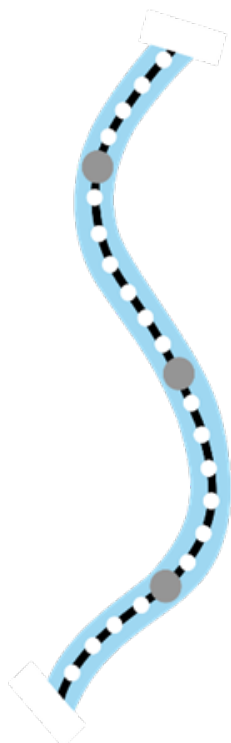
# SWORD Background - Datasets

| DATASET  | ATTRIBUTE CONTRIBUTION   |
|--|--|
| <b>Global River Widths from Landsat (GRWL)</b> ( <i>Allen &amp; Pavelsky, 2018</i> )   | Provides river centerline locations at 30 m resolution and associated width, water body type, and number of channels attributes. |
| <b>MERIT Hydro</b> ( <i>Yamazaki et al., 2019</i> )  | Provides elevation and flow accumulation at 3 arc-second resolution (~90 m at the equator).                                      |
| <b>HydroBASINS</b> ( <i>Lehner &amp; Grill, 2013</i> )   | Provides Pfafstetter nested basin codes up to level 6.   |
| <b>Global River Obstruction Database (GROD)</b> ( <i>Whittemore et al., 2020, Yang et al., in review</i> )   | Provides global locations of anthropogenic river obstructions along the GRWL river network.                                      |
| <b>Global Delta Maps</b> ( <i>Tessler et al., 2015</i> )   | Provides the spatial extent of 48 of the world's largest river deltas.   |
| <b>SWOT Orbits</b> ( <a href="https://www.aviso.altimetry.fr/en/missions/future-missions/swot/orbit.html">https://www.aviso.altimetry.fr/en/missions/future-missions/swot/orbit.html</a> ) | Provides polygons containing SWOT track coverage for each pass throughout the 21-day cycle orbit.                                |
| <b>HydroFALLS</b> ( <a href="http://wp.geog.mcgill.ca/hydrolab/hydrofalls/">http://wp.geog.mcgill.ca/hydrolab/hydrofalls/</a> )  | Provides global locations of waterfalls and natural river obstructions.  |



# SWORD Background - Structure

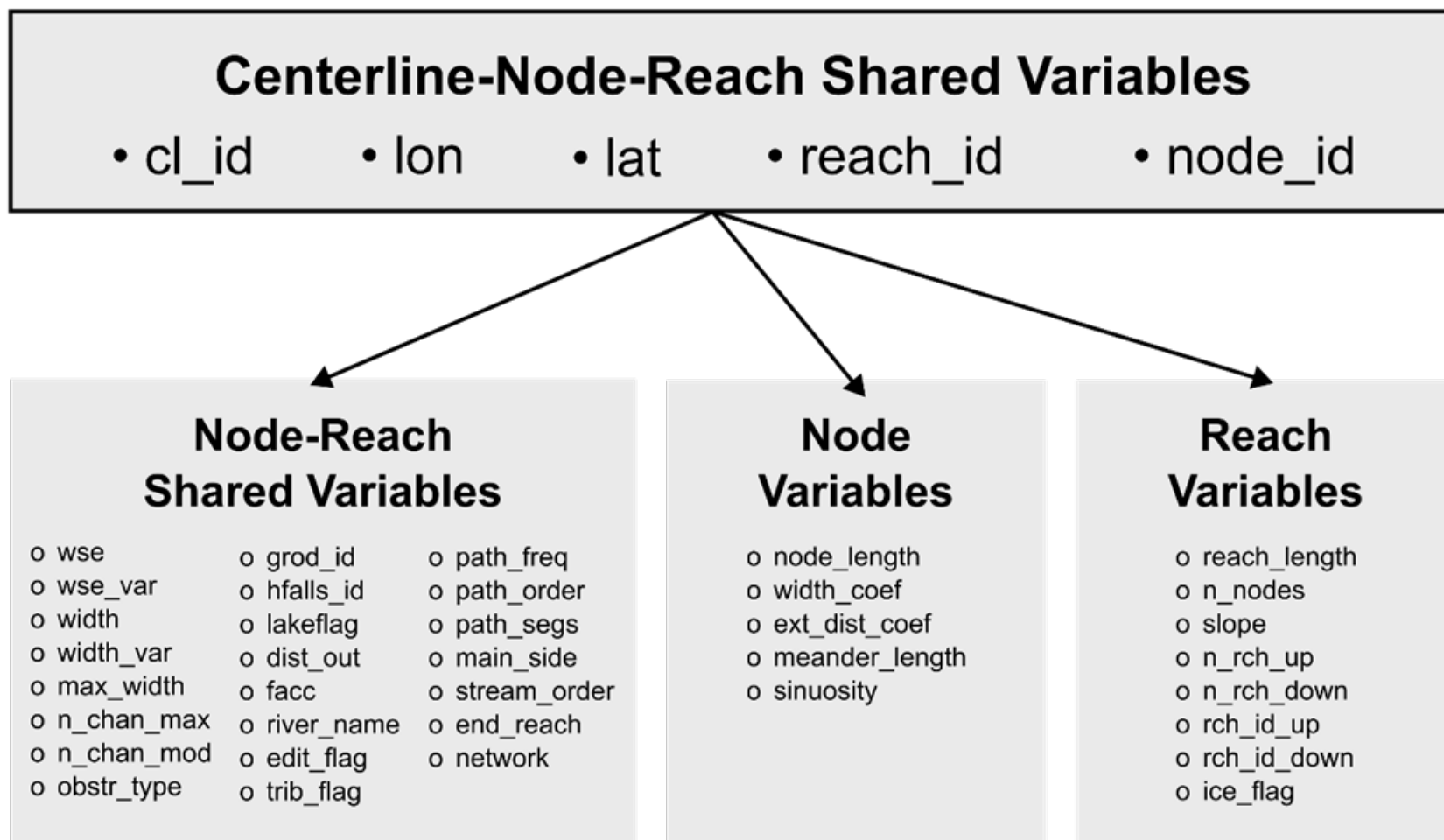
## SWORD Structure



### Dimensions

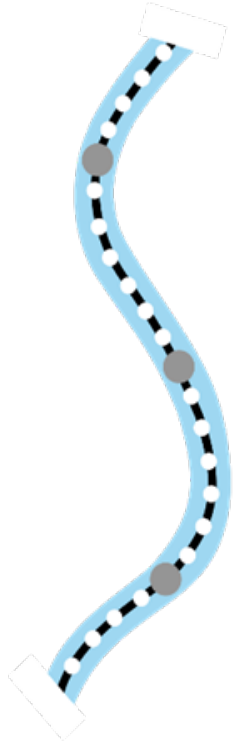
- Centerline: ~30 m
- Node: ~200 m
- Reach: ~10 km

## SWORD Variables (44+)



# SWORD Background - Structure

## SWORD Structure



### Dimensions

- Centerline: ~30 m
- Node: ~200 m
- Reach: ~10 km

## SWORD Variables (44+)

### Centerline-Node-Reach Shared Variables

- cl\_id
- lon
- lat
- reach\_id
- node\_id

Reach Location Change

### Node-Reach Shared Variables

- o wse
- o wse\_var
- o width
- o width\_var
- o max\_width
- o n\_chan\_max
- o n\_chan\_mod
- o obstr\_type
- o grod\_id
- o hfalls\_id
- o lakeflag
- o dist\_out
- o facc
- o river\_name
- o edit\_flag
- o trib\_flag
- o path\_freq
- o path\_order
- o path\_segs
- o main\_side
- o stream\_order
- o end\_reach
- o network

### Node Variables

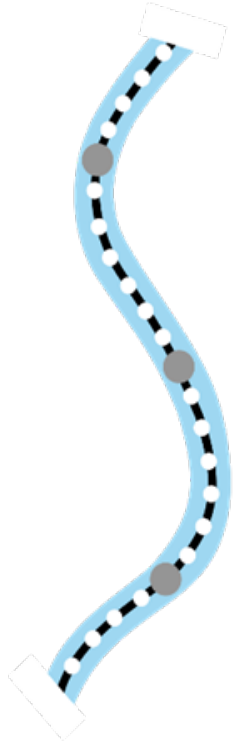
- o node\_length
- o width\_coef
- o ext\_dist\_coef
- o meander\_length
- o sinuosity

### Reach Variables

- o reach\_length
- o n\_nodes
- o slope
- o n\_rch\_up
- o n\_rch\_down
- o rch\_id\_up
- o rch\_id\_down
- o ice\_flag

# SWORD Background - Structure

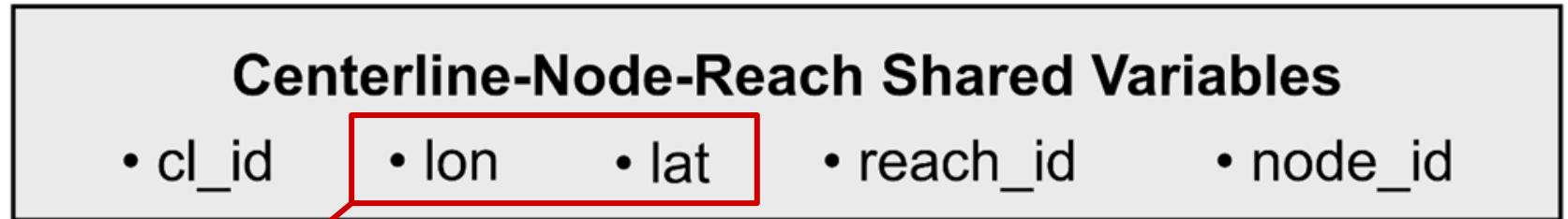
## SWORD Structure



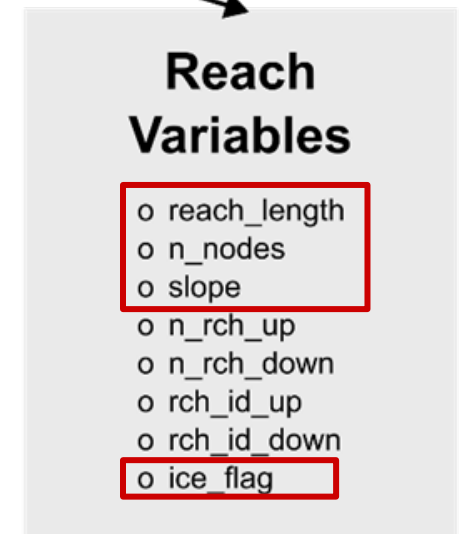
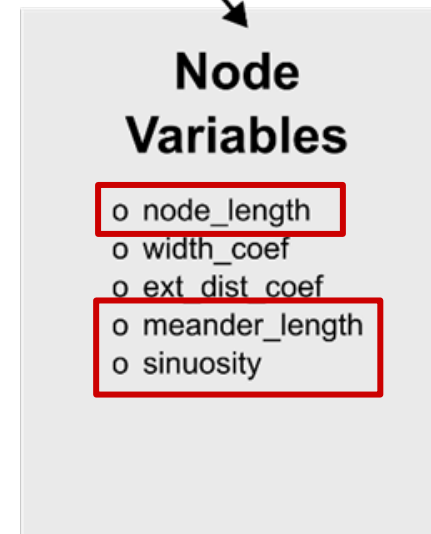
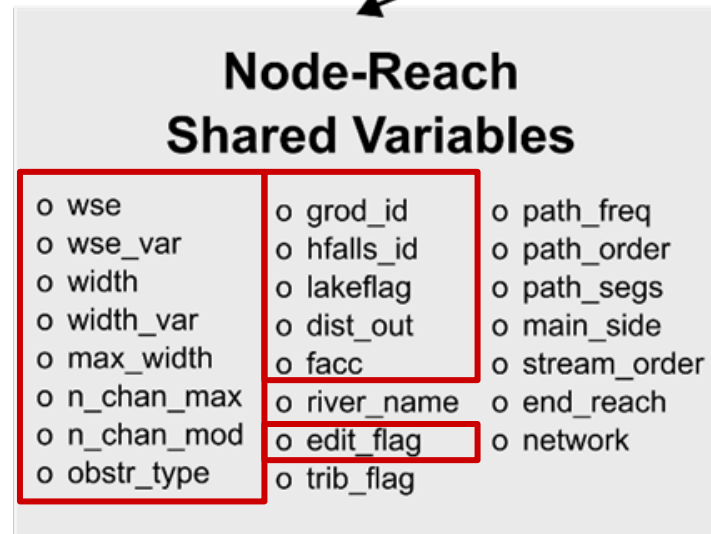
### Dimensions

- Centerline: ~30 m
- Node: ~200 m
- Reach: ~10 km

## SWORD Variables (44+)



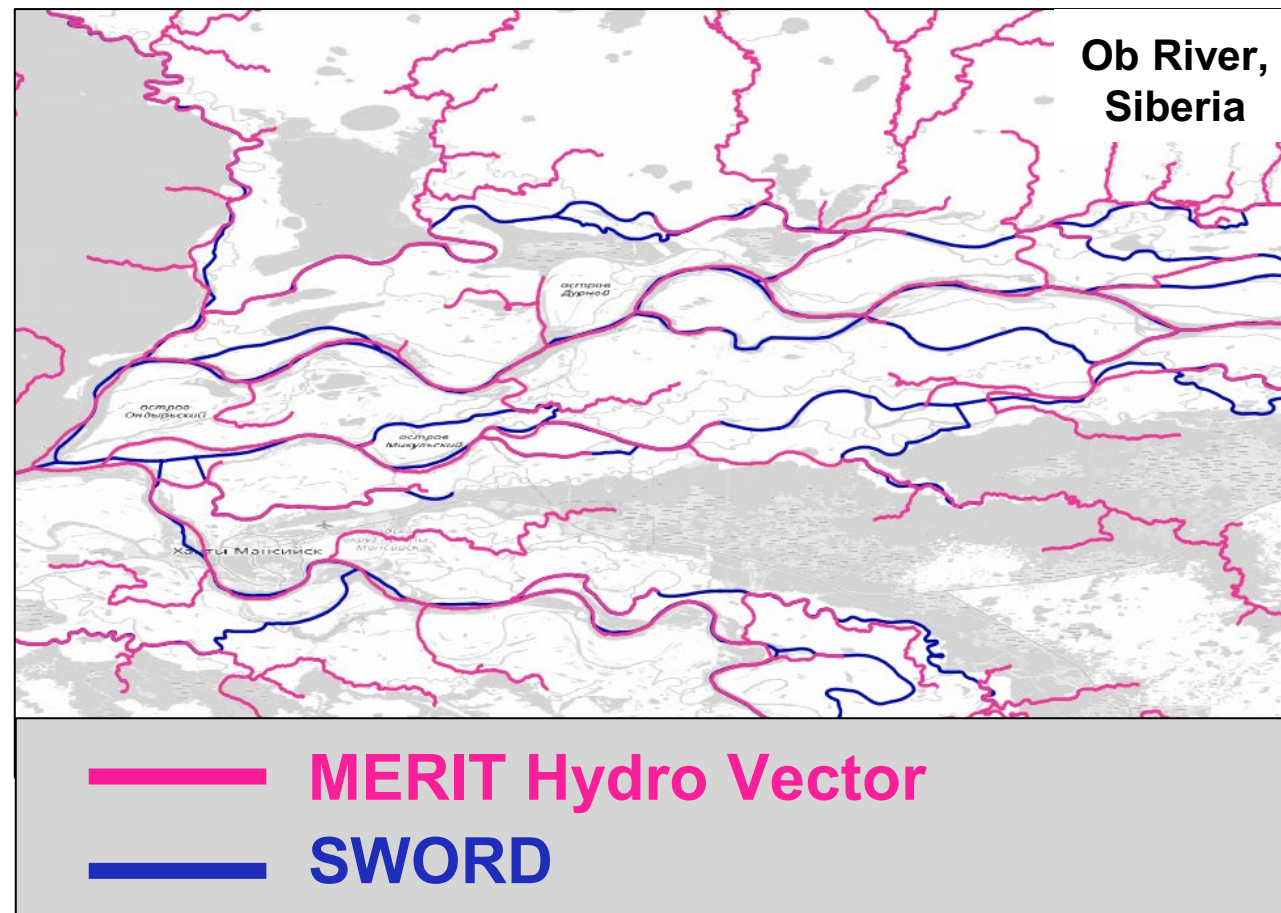
Reach Location Change



# SWORD Topology Challenges

When first developing SWORD:

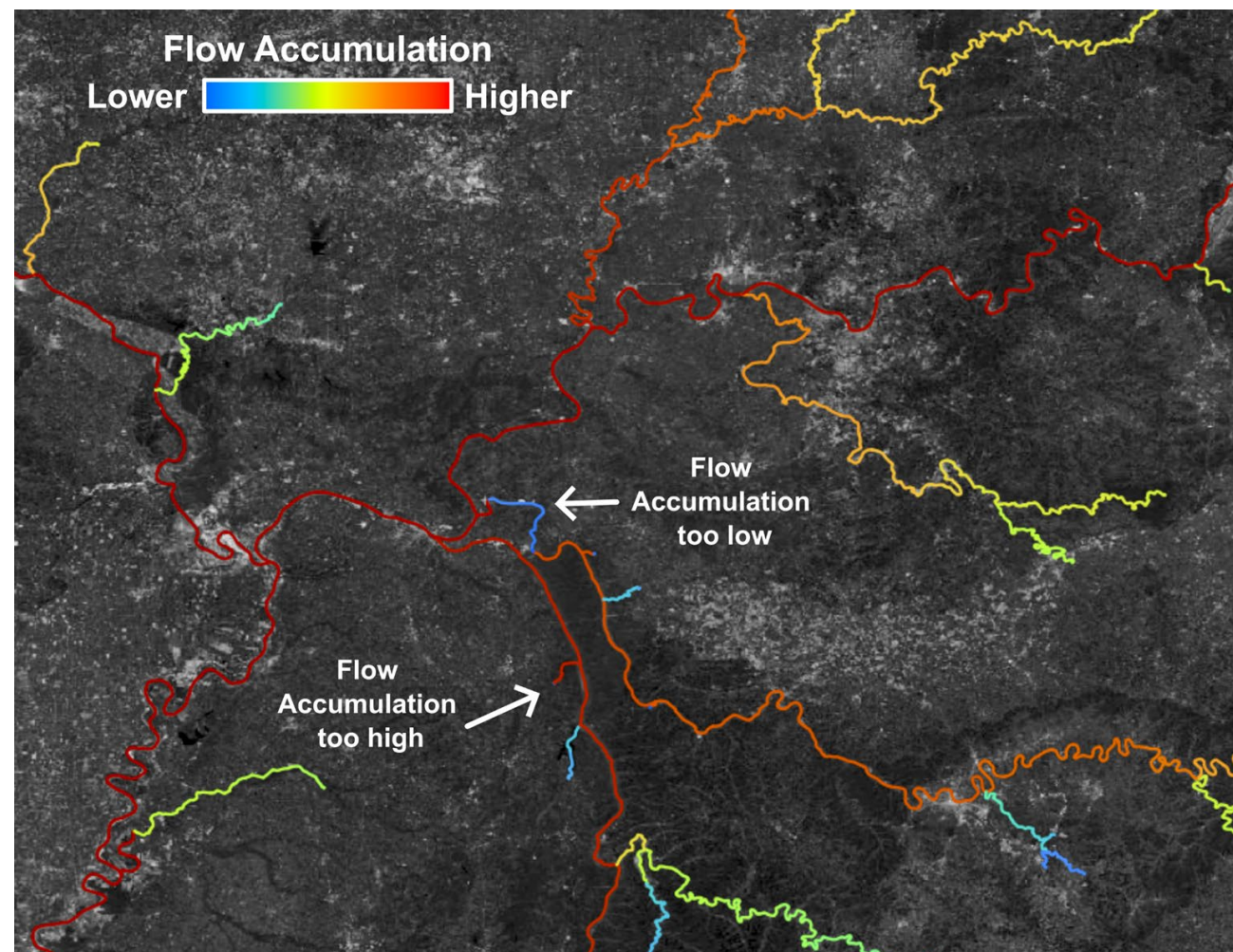
- Chose optically derived centerline to try and represent rivers as they are rather than how a DEM represents them.
- Global hydrography datasets were limited - MERIT-Hydro was not published yet.
- Topology was not considered a critical variable



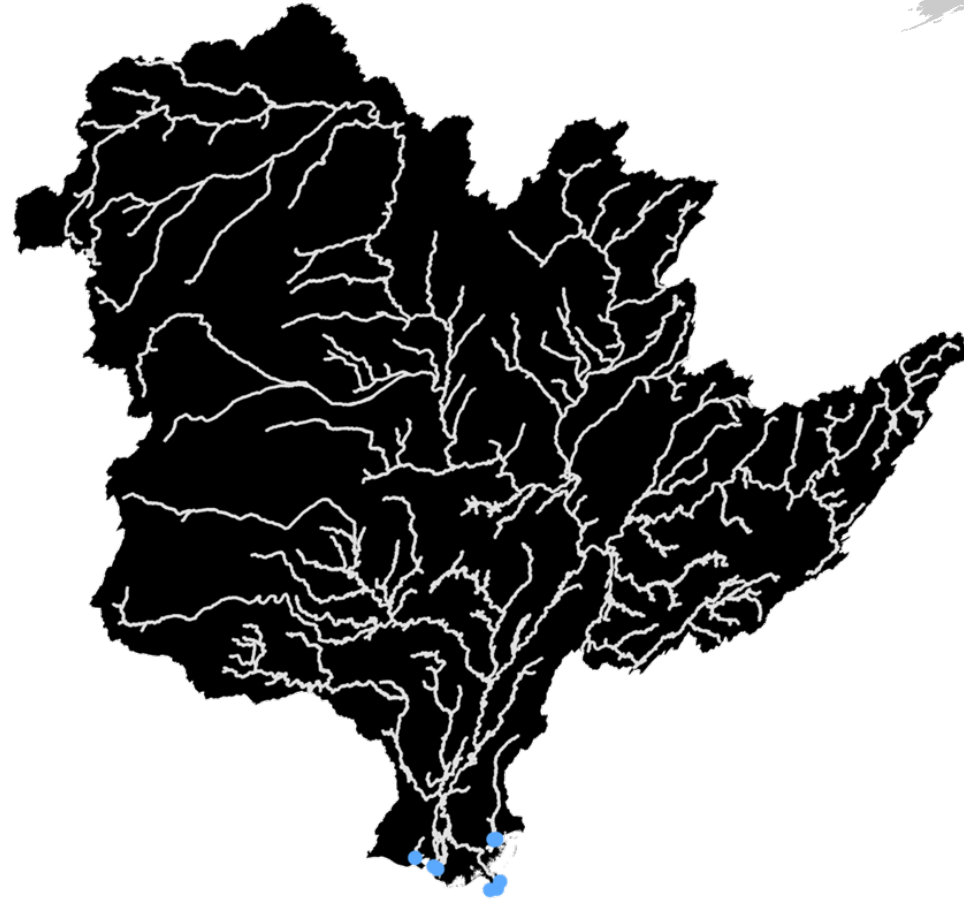
# SWORD Topology Challenges

Consequences of optically-derived centerlines:

- Typical variables used for topology have errors / inconsistencies due to merging problems in areas where centerlines don't match well.
- Discontinuities are more common in the river network.
- Small localized errors can lead to large propagations upstream.



# Mississippi Basin



● Outlets

Needed a SWORD based variable for calculating topology.

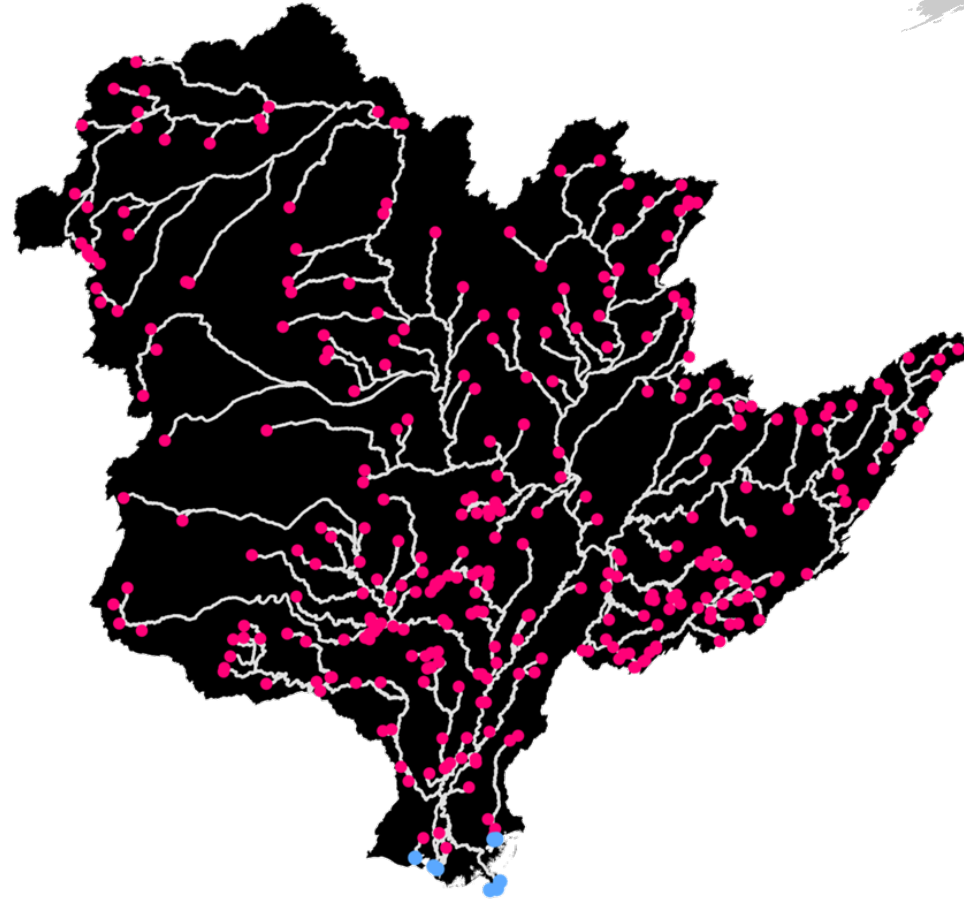
**Solution:**

Build new distance from outlet based on pathways from outlets to headwaters.

Used a shortest path algorithm to map all paths from every outlet to all associated headwaters



# Mississippi Basin



Needed a SWORD based variable for calculating topology.

**Solution:**

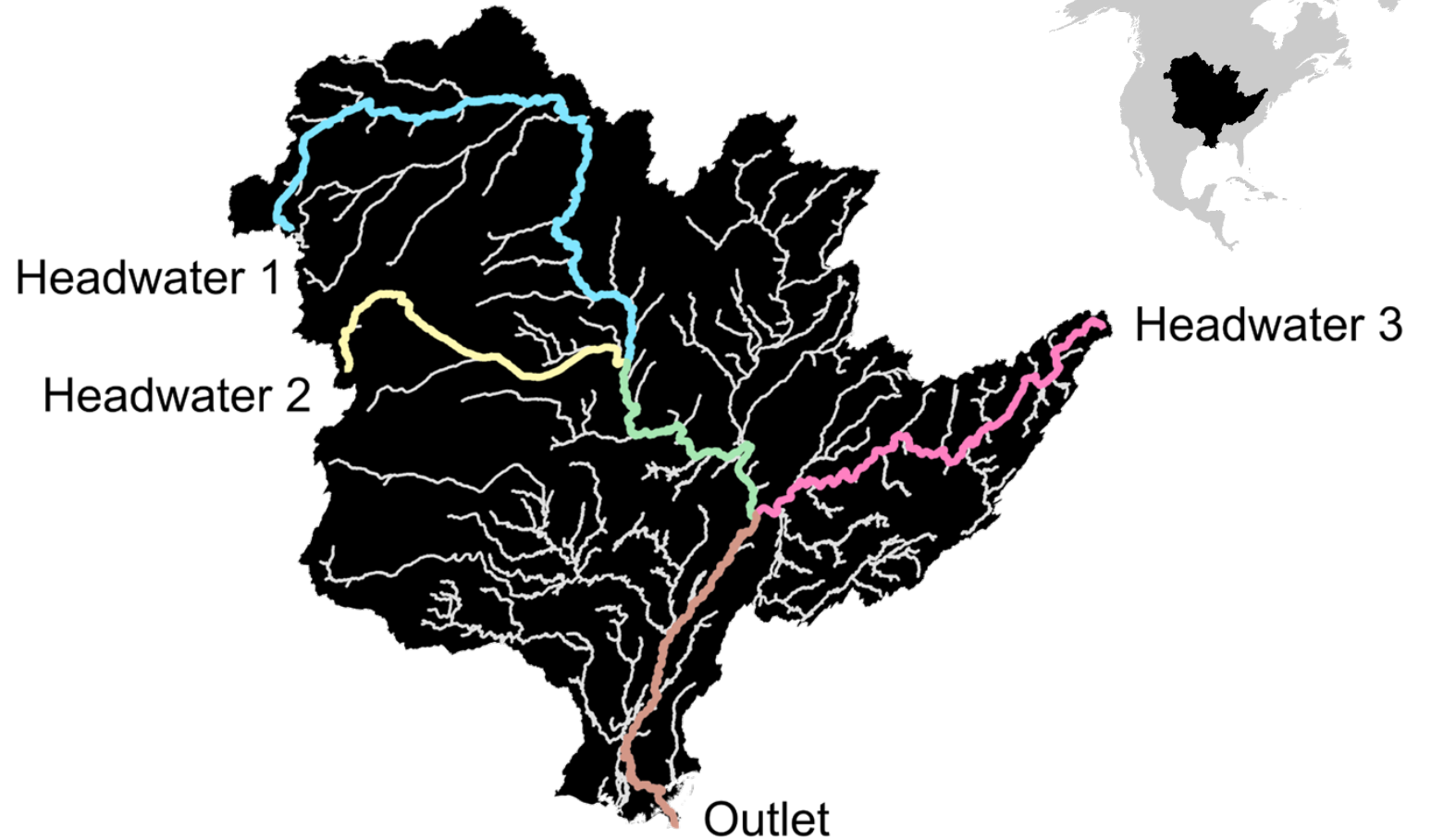
Build new distance from outlet based on pathways from outlets to headwaters.

Used a shortest path algorithm to map all paths from every outlet to all associated headwaters

 Outlets

 Headwaters

# Mississippi Basin



Headwater 1

Headwater 2

Headwater 3

Outlet

Path 1

Path 2

Path 3

Path 1 + Path 2

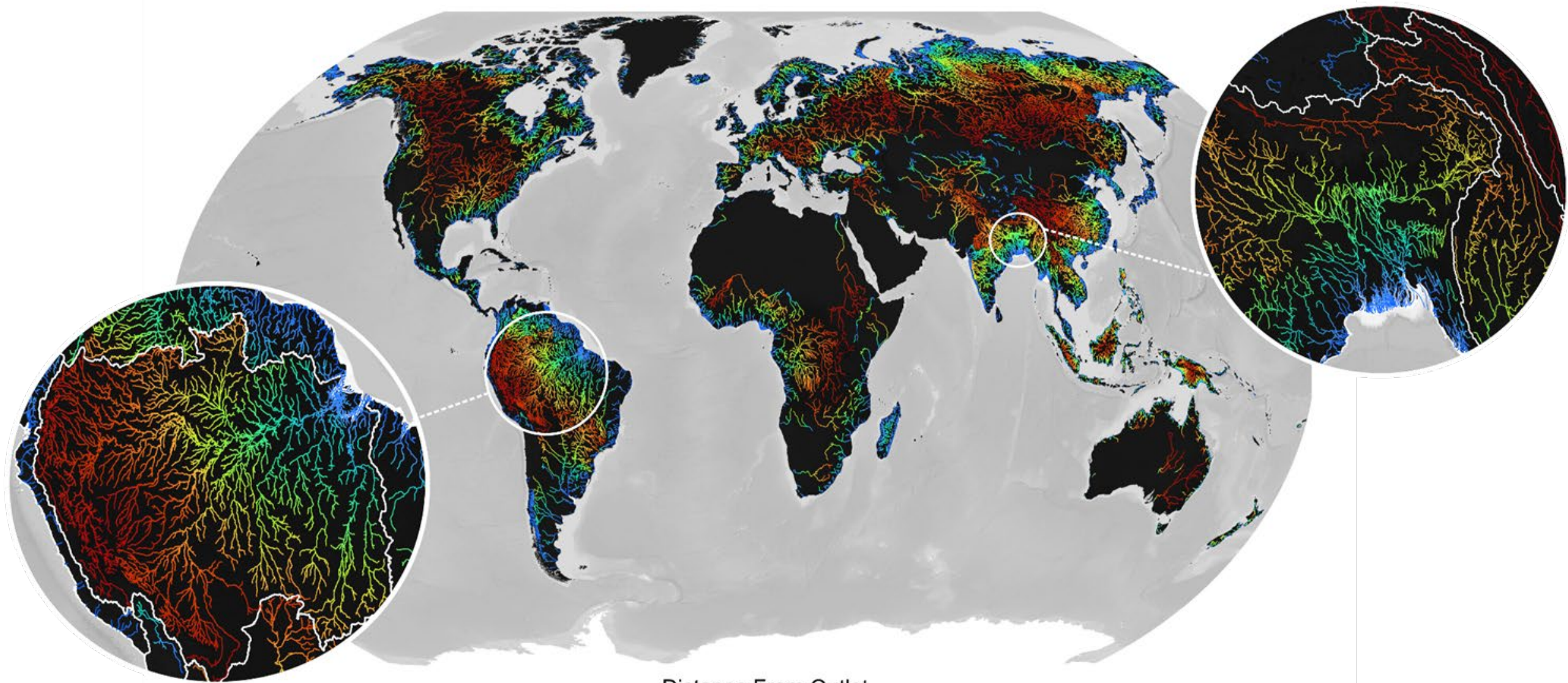
Path 1 + Path 2 + Path 3

Needed a SWORD based variable for calculating topology.

**Solution:**

Build new distance from outlet based on pathways from outlets to headwaters.

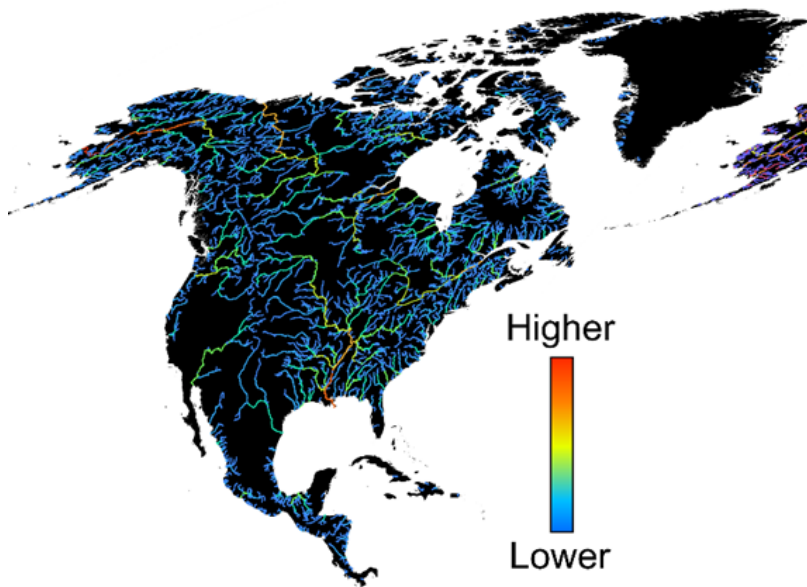
Used a shortest path algorithm to map all paths from every outlet to all associated headwaters



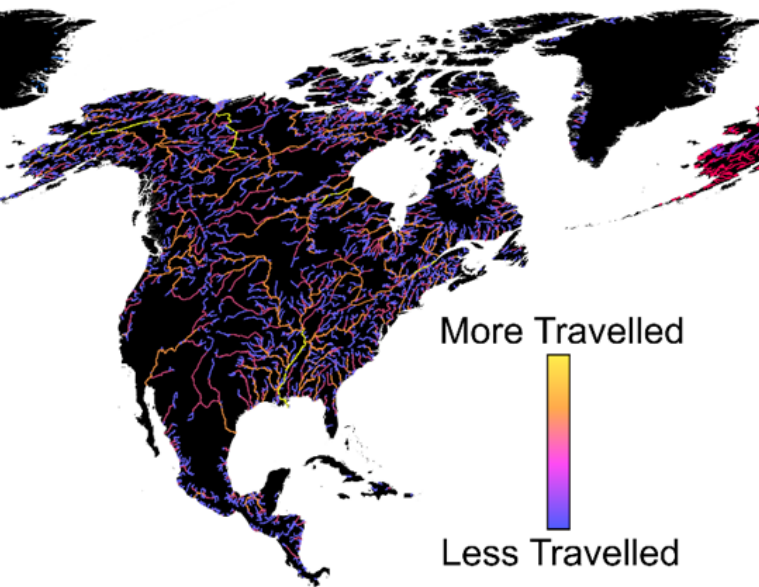
Distance From Outlet



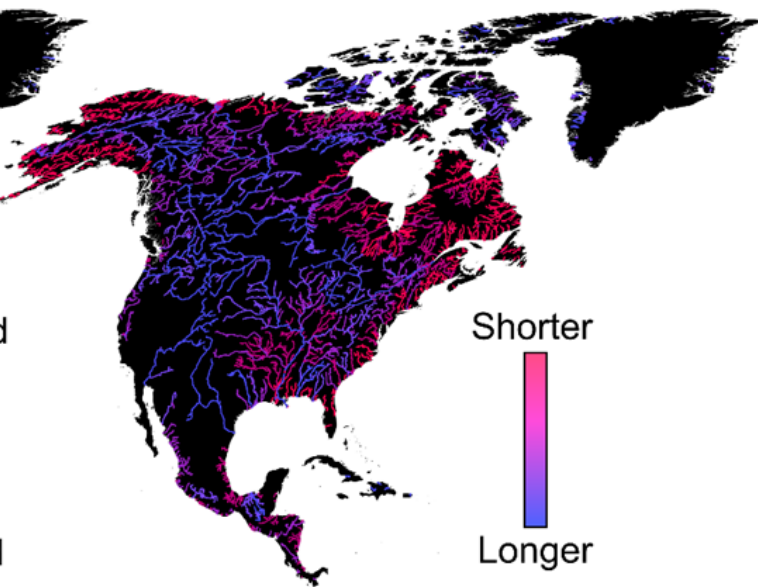
Stream Order



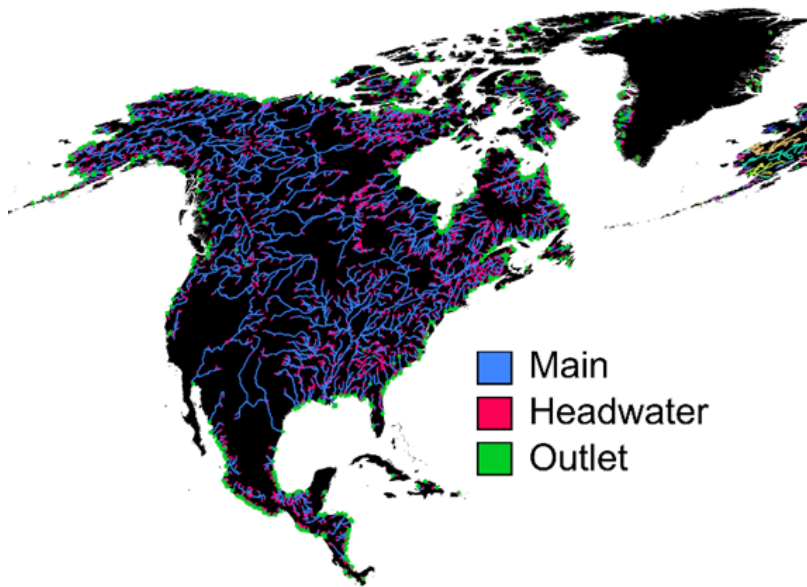
Path Frequency



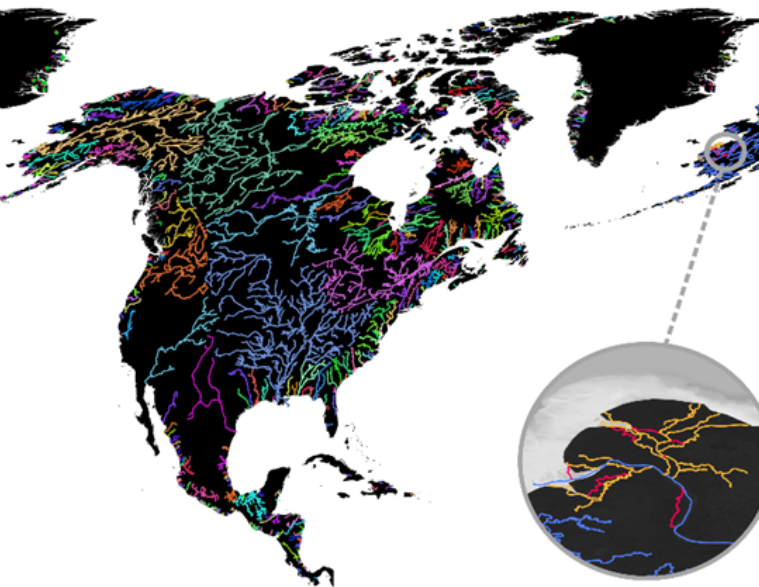
Path Order



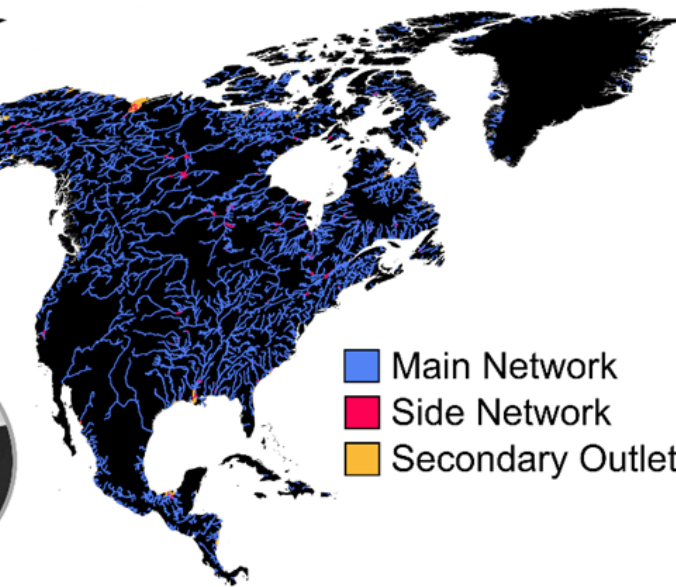
End Reach



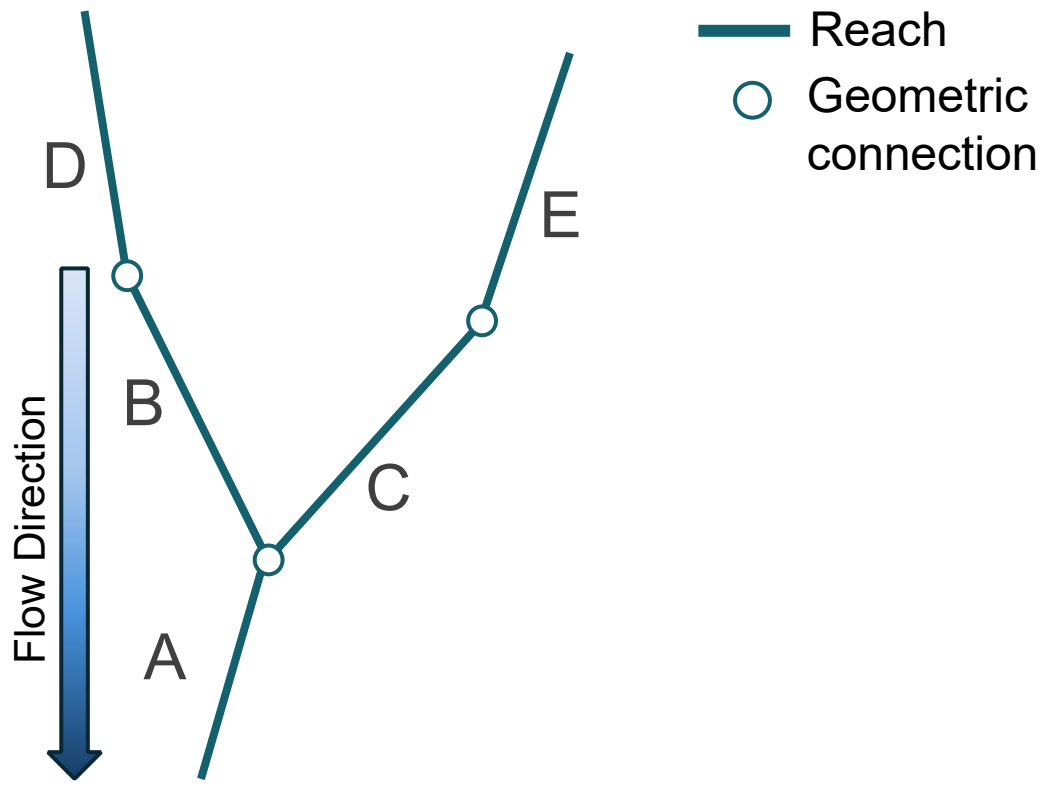
Connected Networks



Main-Side

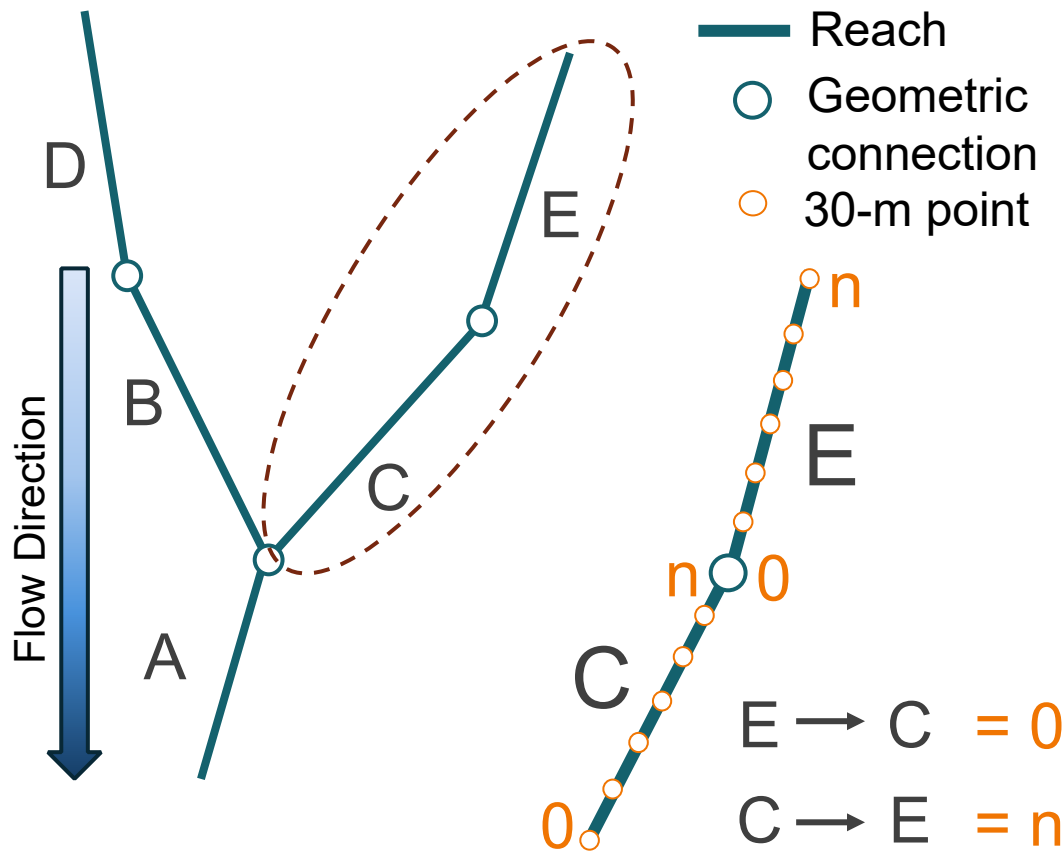


# Find geometric connections



| Geometric connections |       |
|-----------------------|-------|
| A ↔ B                 | B ↔ D |
| A ↔ C                 | C ↔ E |
| B ↔ C                 |       |

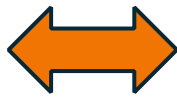
# Find geometric connections



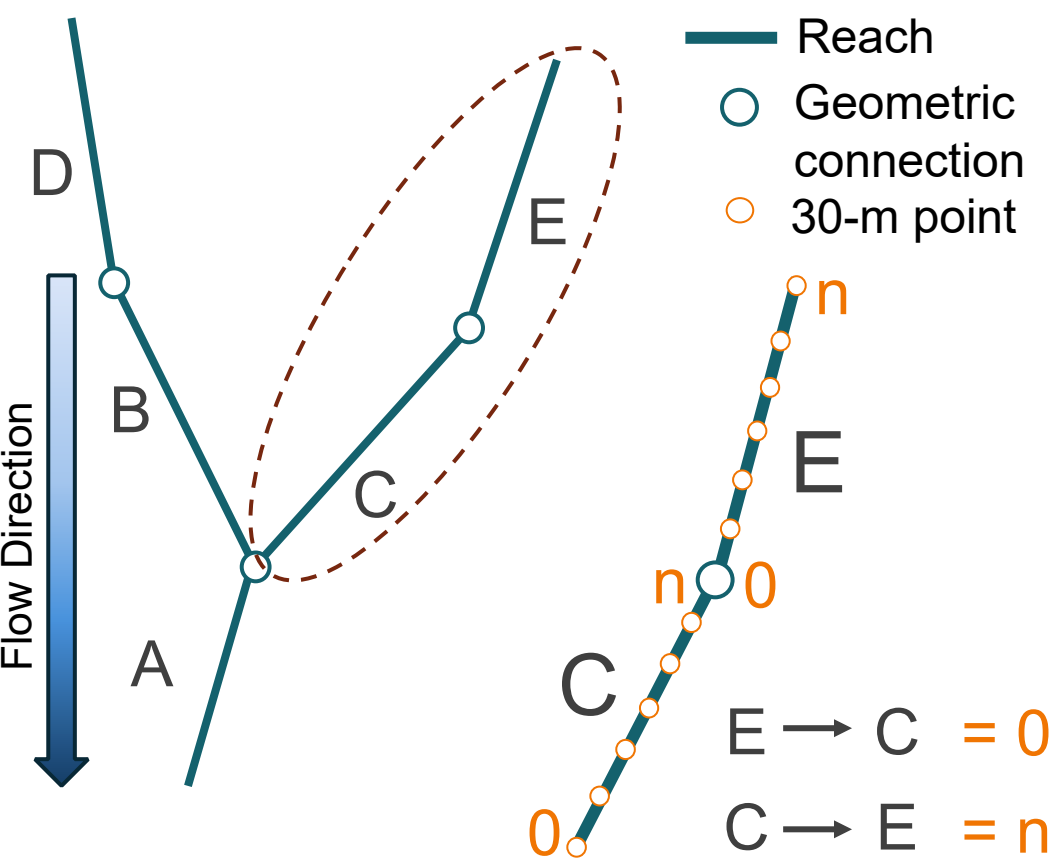
| Geometric connections |       |
|-----------------------|-------|
| A ↔ B                 | B ↔ D |
| A ↔ C                 | C ↔ E |
| B ↔ C                 |       |

Here, reach E intersects reach C at the 30-m point in the 0 index. Reach C intersects reach E at the 30-m point in the last (n) index.

# Find geometric connections



# Find and fix geometry problems



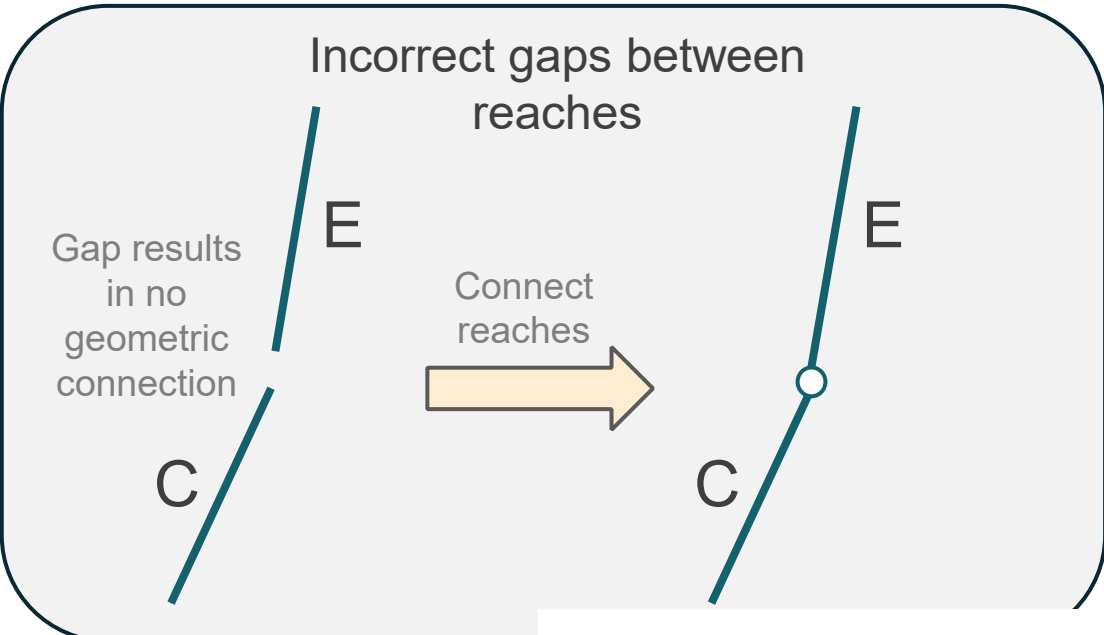
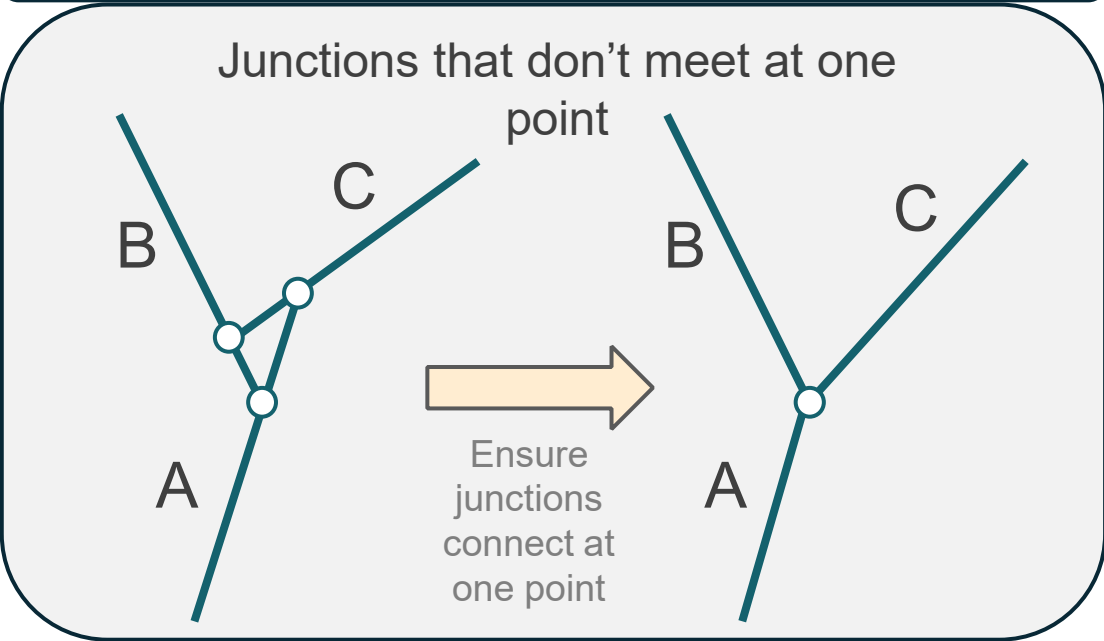
**Geometric connections**

|       |       |
|-------|-------|
| A ↔ B | B ↔ D |
| A ↔ C | C ↔ E |
| B ↔ C |       |

Here, reach E intersects reach C at the 30-m point in the 0 index. Reach C intersects reach E at the 30-m point in the last (n) index.

$$E \rightarrow C = 0$$

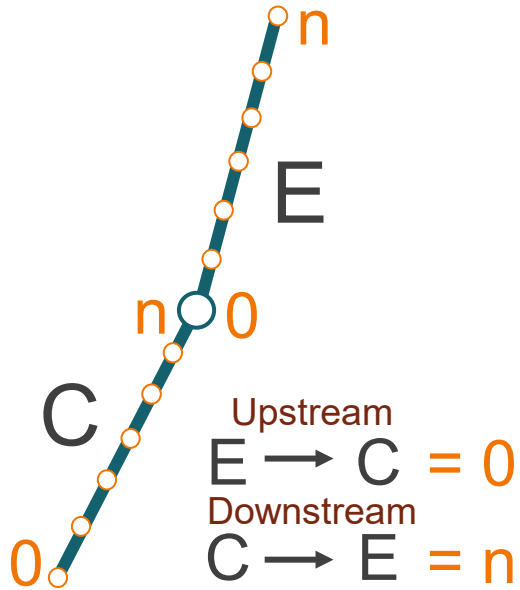
$$C \rightarrow E = n$$



\*Slides Courtesy of Dr. Elyssa Collins\*

# Geometry to topology – Local

In an ideal case...



Intersection at the 0 index:

- The reach is upstream
  - E is **upstream** of C

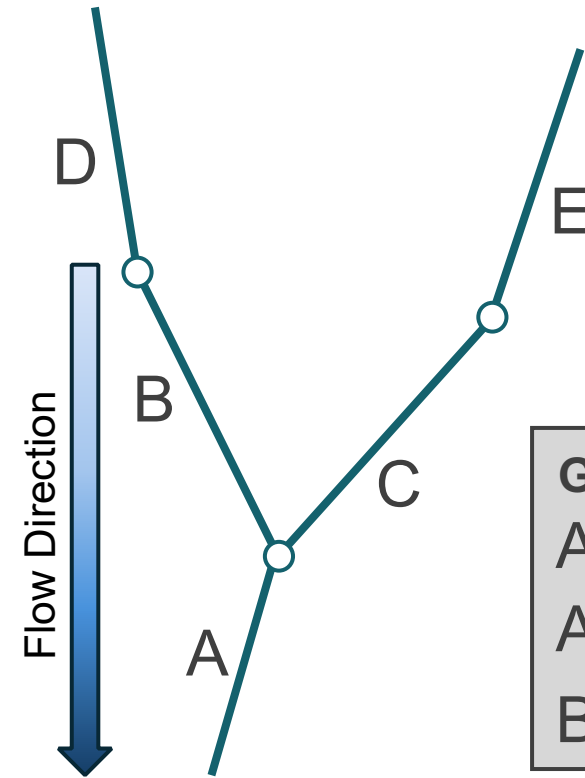
Intersection at the last (n) index:

- The reach is downstream
  - C is **downstream** of E

- Reach
- Geometric connection
- 30-m point



# Geometry to topology – Global



Using this method, we can go through all geometric connections and define topology

## Geometric connections

$A \leftrightarrow B$      $B \leftrightarrow D$   
 $A \leftrightarrow C$      $C \leftrightarrow E$   
 $B \leftrightarrow C$

## Topology

|                   |                   |                   |                   |
|-------------------|-------------------|-------------------|-------------------|
| Downstream        | Upstream          | Downstream        | Upstream          |
| $A \rightarrow B$ | $B \rightarrow A$ | $B \rightarrow D$ | $D \rightarrow B$ |
| Downstream        | Upstream          | Downstream        | Upstream          |
| $A \rightarrow C$ | $C \rightarrow A$ | $C \rightarrow E$ | $E \rightarrow C$ |

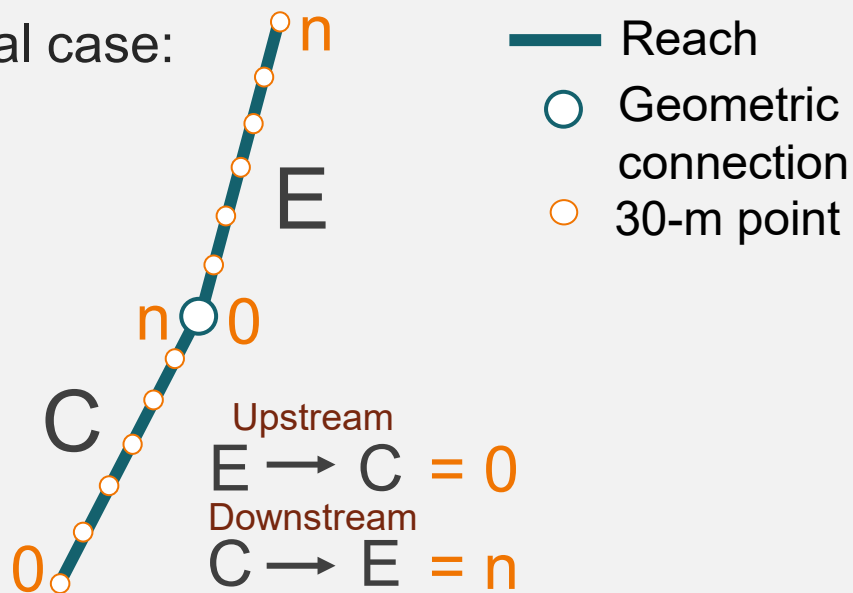


# Geometry to topology – Problem areas

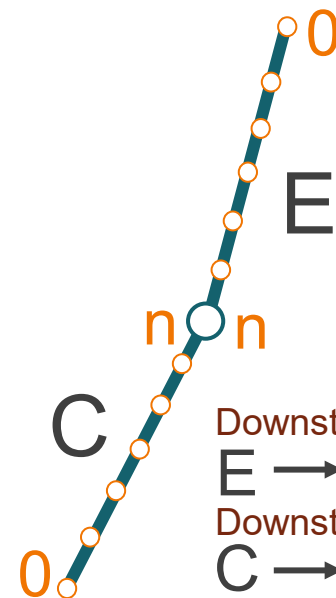
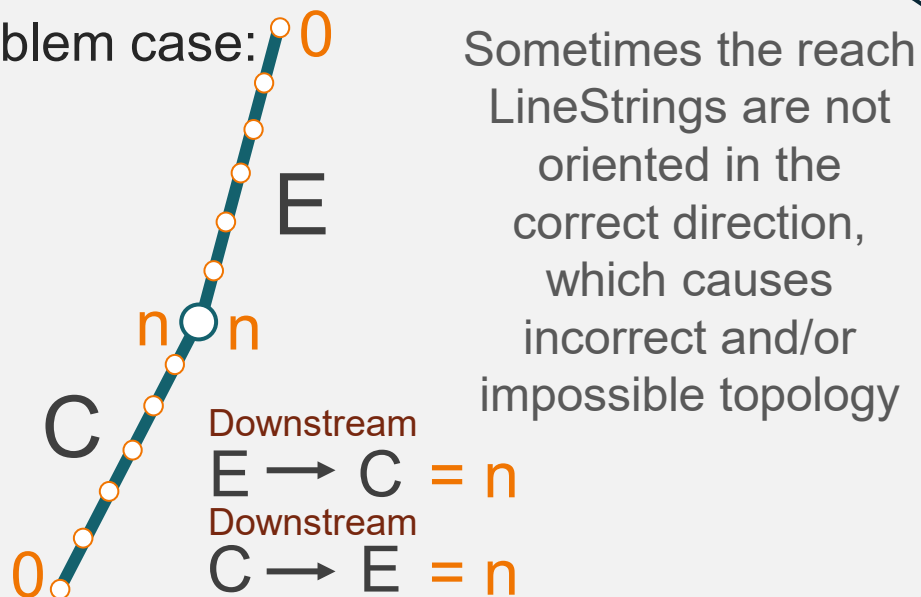


# Fixing problem areas

Ideal case:



Problem case:



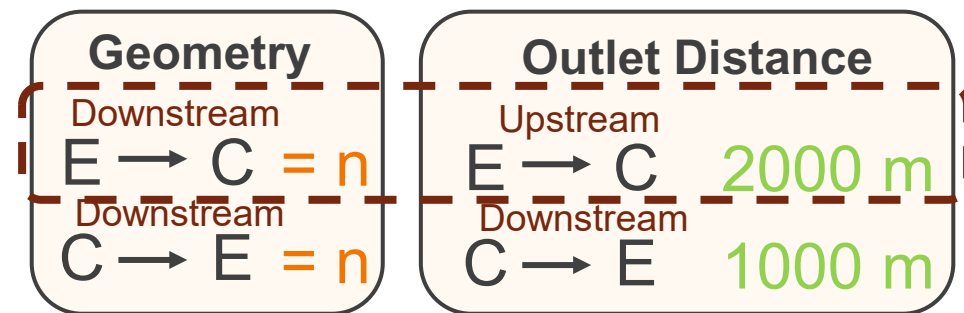
Outlet Distance

$C = 1000 \text{ m}$

$E = 2000 \text{ m}$

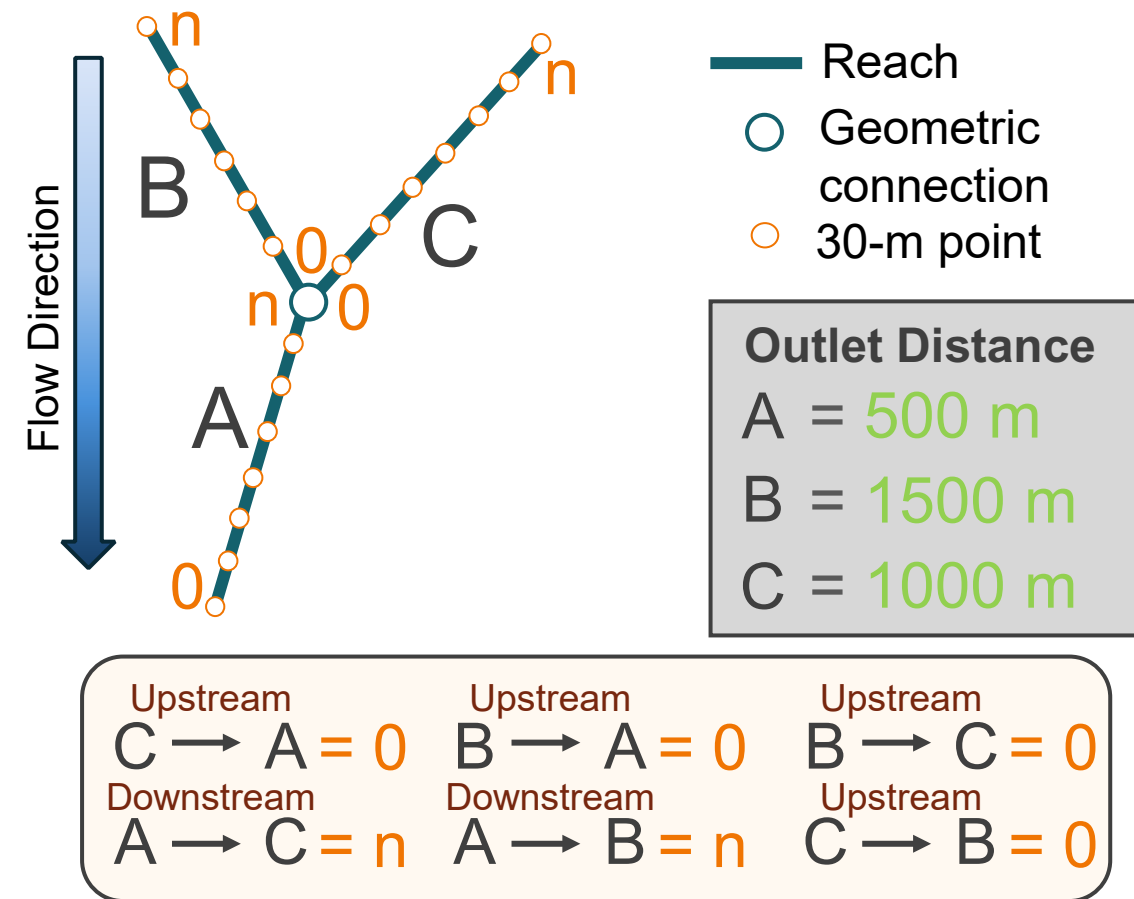
$E_{\text{distance}} > C_{\text{distance}}$

Visit all problem areas and label reach topology based on both **geometry** and **outlet distance**



Incongruencies are found for connection  $E \rightarrow C$   
Therefore, reach E needs to be reversed

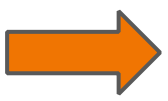
# Complicated areas – Junctions



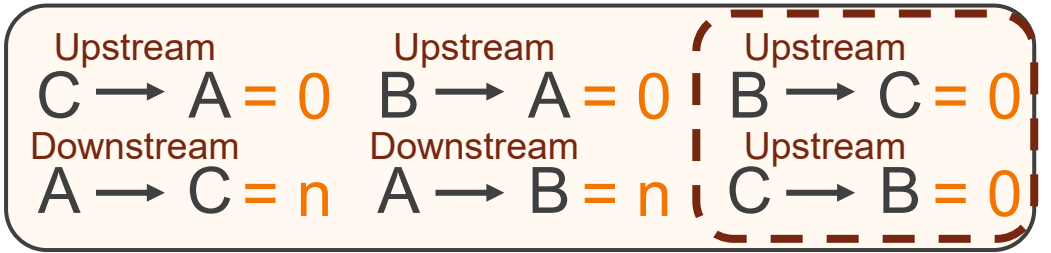
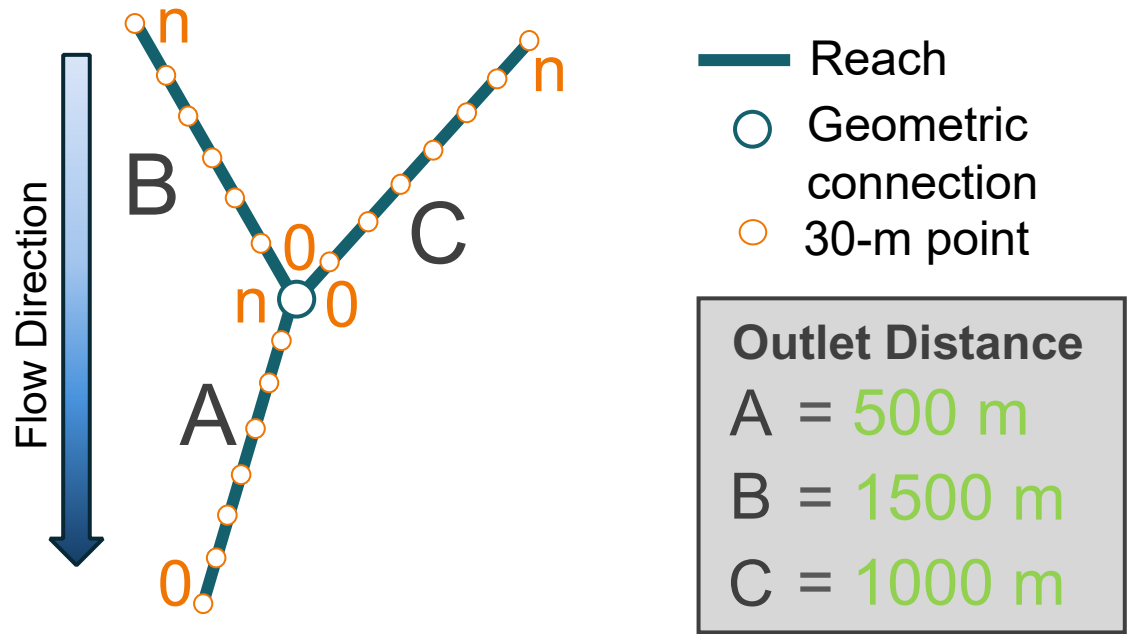
In this case, reaches B and C would be flagged as a potentially problematic connection.

\*\*\*We know from visually looking at the network that the geometries for reaches B and C are not problematic. However, we have to determine this via code logic because sometimes LineStrings can be reversed at junctions.

# Complicated areas – Junctions



# Dealing with junctions

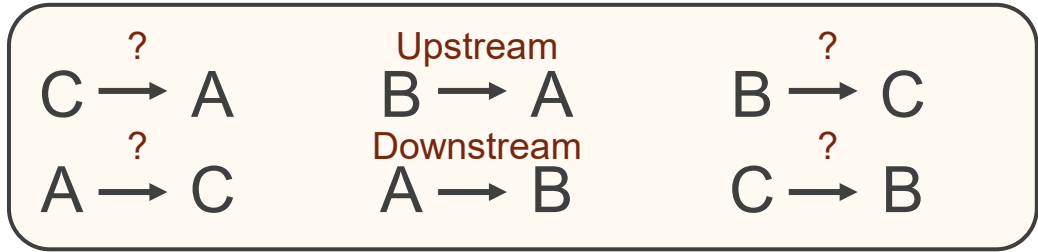


In this case, reaches B and C would be flagged as a potentially problematic connection.

\*\*\*We know from visually looking at the network that the geometries for reaches B and C are not problematic. However, we have to determine this via code logic because sometimes LineStrings can be reversed at junctions.

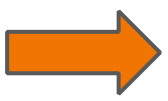
**Outlet Distance**  
 $A = \text{Min} = 500 \text{ m}$   
 $B = \text{Max} = 1500 \text{ m}$   
 $C = 1000 \text{ m}$

Use outlet distance to label each reach in the junction: the reach with the minimum outlet distance is **downstream** (A) and the reach with the maximum distance is **upstream** (B).

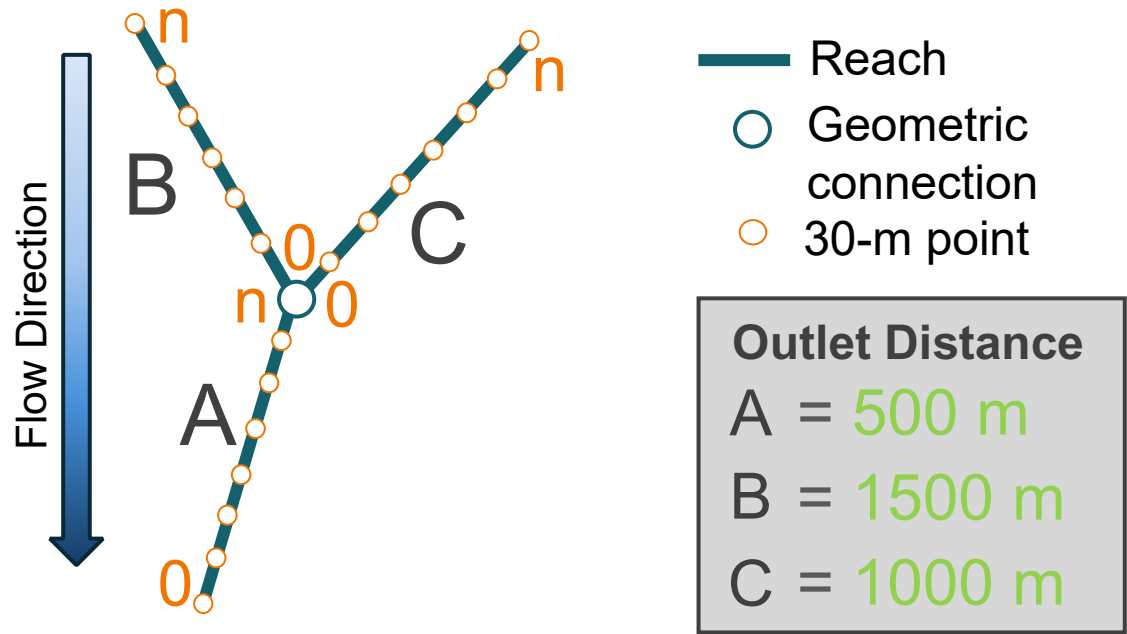


However, via this method alone we are unable to label reach C, and therefore its relationship to A and B, as it could be either an additional upstream or downstream reach in the junction.

# Complicated areas – Junctions



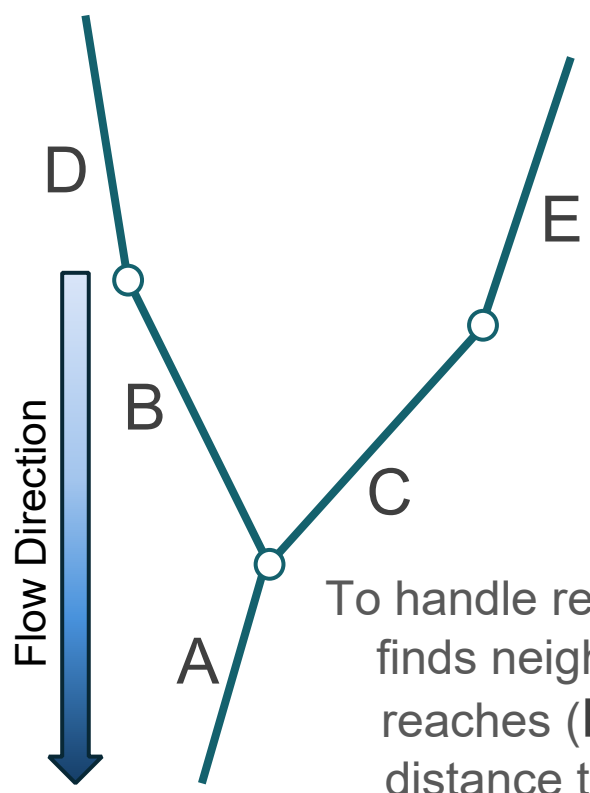
# Dealing with junctions



|                       |                       |                       |
|-----------------------|-----------------------|-----------------------|
| Upstream              | Upstream              | Upstream              |
| $C \rightarrow A = 0$ | $B \rightarrow A = 0$ | $B \rightarrow C = 0$ |
| Downstream            | Downstream            | Upstream              |
| $A \rightarrow C = n$ | $A \rightarrow B = n$ | $C \rightarrow B = 0$ |

In this case, reaches B and C would be flagged as a potentially problematic connection.

\*\*\*We know from visually looking at the network that the geometries for reaches B and C are not problematic. However, we have to determine this via code logic because sometimes LineStrings can be reversed at junctions.



**Outlet Distance**

A = 500 m

B = 1500 m

C = 1000 m

D = 1800 m

E = 2000 m

To handle reach C, the algorithm finds neighboring connected reaches (E) and uses outlet distance to define topology.

$E_{\text{distance}} > C_{\text{distance}}$  tells us that reach C is upstream of reach A and therefore reaches B and C make a multi-upstream junction with reach A downstream.

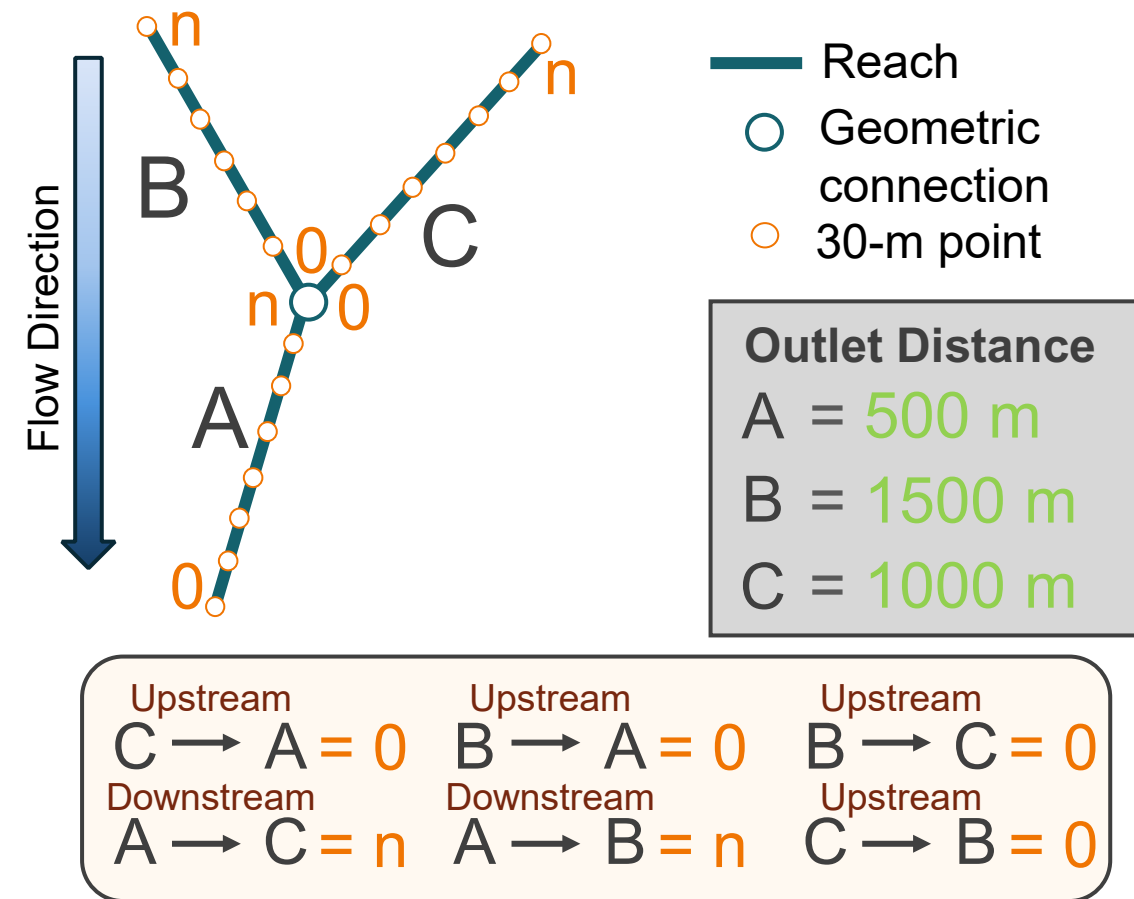
|                       |                       |                       |
|-----------------------|-----------------------|-----------------------|
| Upstream              | Upstream              | Junction – upstream   |
| $C \rightarrow A = 0$ | $B \rightarrow A = 0$ | $B \rightarrow C = 0$ |
| Downstream            | Downstream            | Junction – upstream   |
| $A \rightarrow C = n$ | $A \rightarrow B = n$ | $C \rightarrow B = 0$ |

*\*Slides Courtesy of Dr. Elyssa Collins\**

## Complicated areas – Junctions

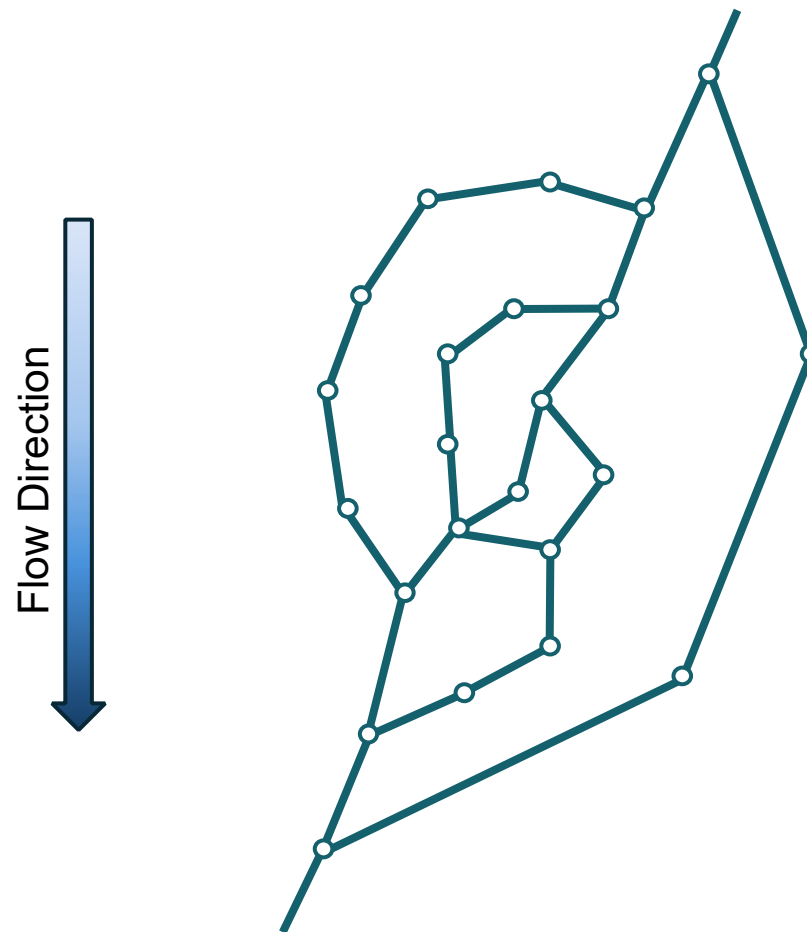


## Super complex junctions



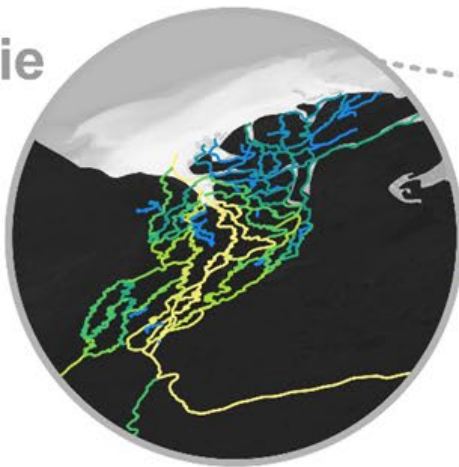
In this case, reaches B and C would be flagged as a potentially problematic connection.

\*\*\*We know from visually looking at the network that the geometries for reaches B and C are not problematic. However, we have to determine this via code logic because sometimes LineStrings can be reversed at junctions.

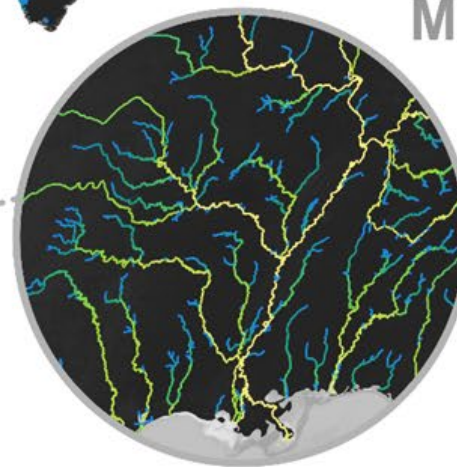


- Expand out to larger areas than junctions.
- LOTS of logical conditions.
- Rare cases - must manually define topology.
  - 42 reaches in South America needed manual definitions - 0.1%.

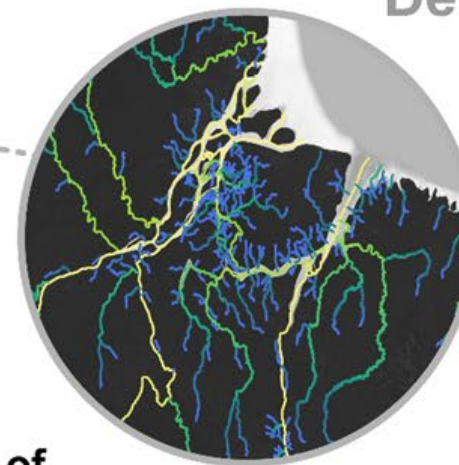
Mackenzie  
Delta



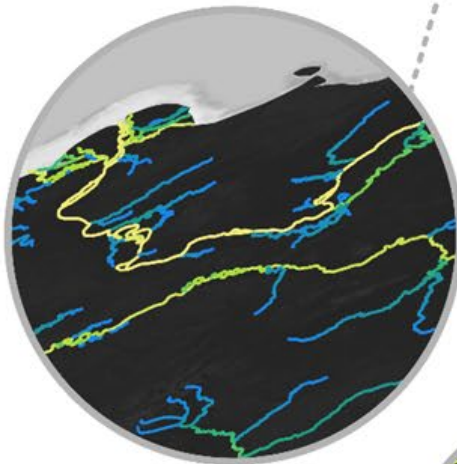
Lower  
Mississippi  
Basin



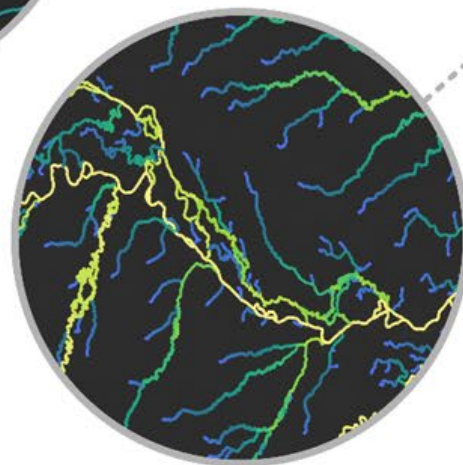
Amazon  
Delta



Yukon  
Delta



Amazon  
Mainstem



Number of  
Reaches  
Accumulated



Modified Lumped  
Routing Code  
to Visualize  
Topology

*\*\*Data Courtesy of  
Dr. Elyssa Collins\*\**

# North & South America SWORD v17 Beta Download:

## Updates:

- Final global update estimated Fall 2024
- Topological updates to ensure consistency.
- Distance from outlet re-calculation based on shortest paths between outlets and headwaters.
- New variables for nodes and reaches: “path\_freq”, “path\_order”, “path\_segs”, “main\_side”, “stream\_order”, “end\_reach”, “network”.
- Improved geometry for reach shapefiles.
- Additional channels added for improved network connectivity.
- Centerline shifts in some areas where geolocation errors were present.
- New reach and node ids that reflect improved topology.
- Corrected node lengths to match reach lengths when summed.





# Linking MERIT Hydro Basins to the SWOT River Database

Jeffrey Wade, Cédric David

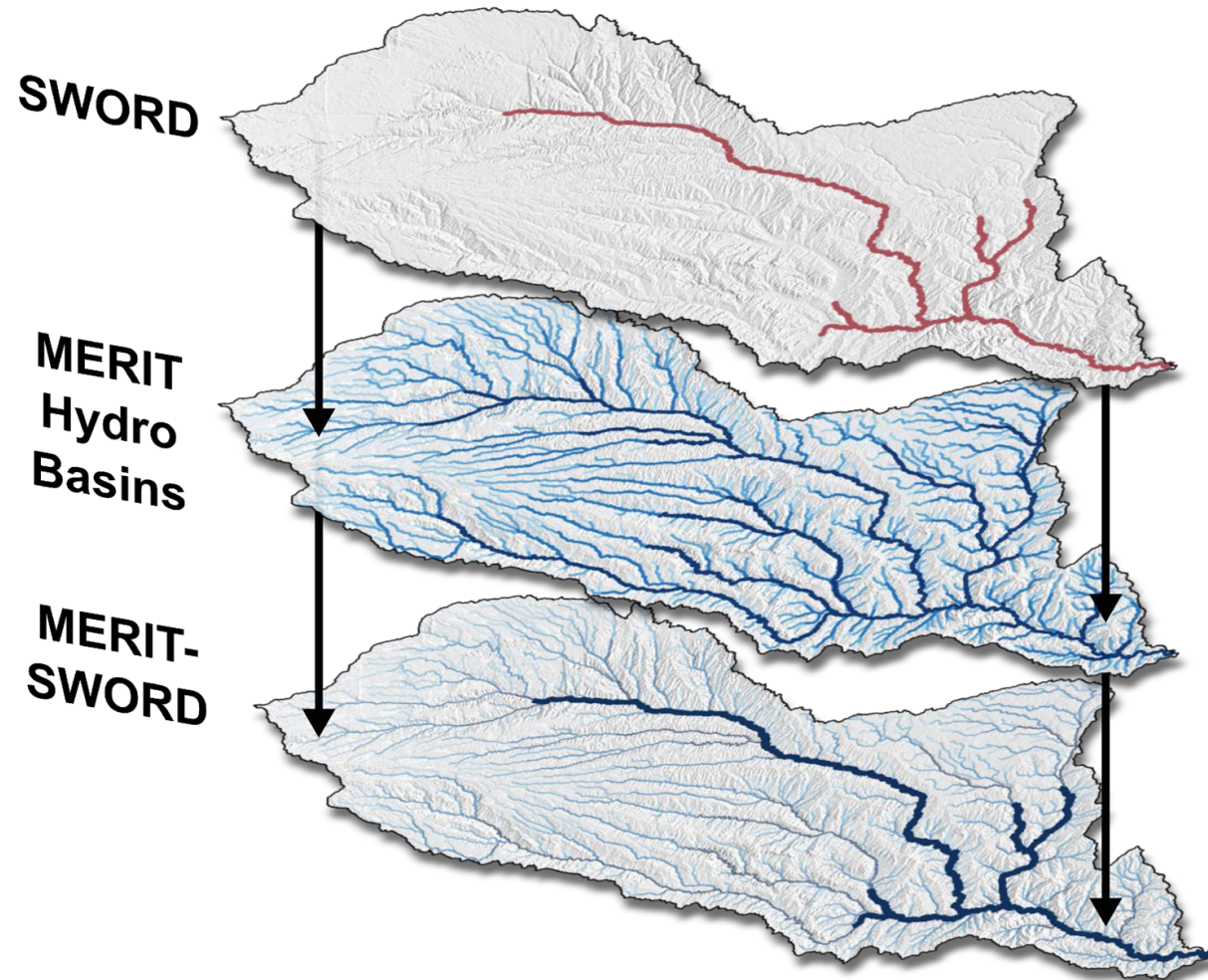
329F | Water and Ecosystems



**Jet Propulsion Laboratory**  
California Institute of Technology

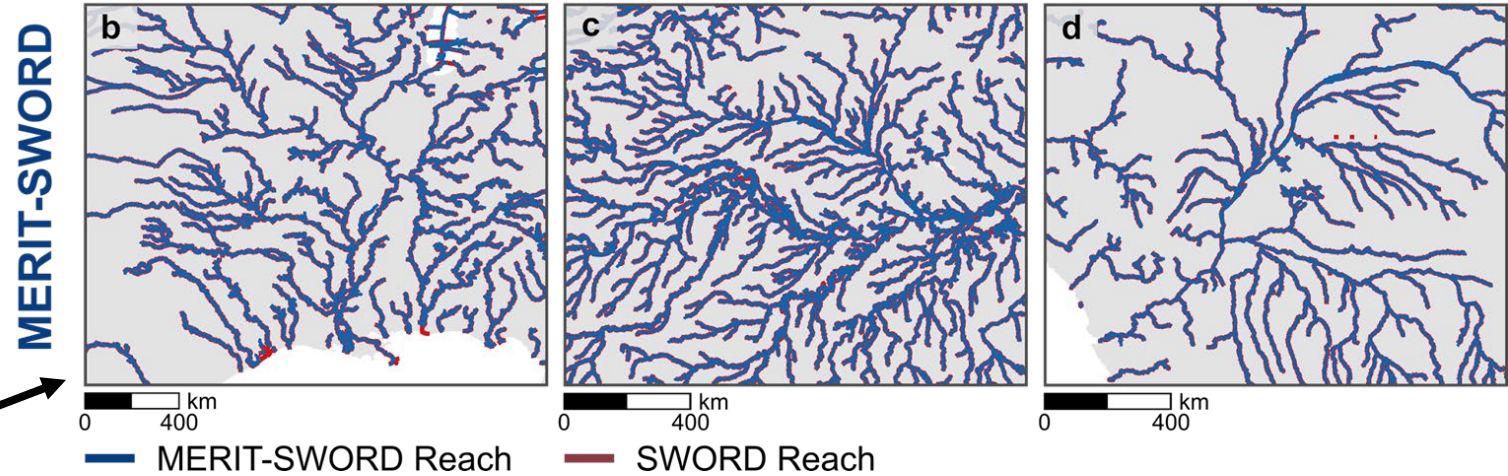
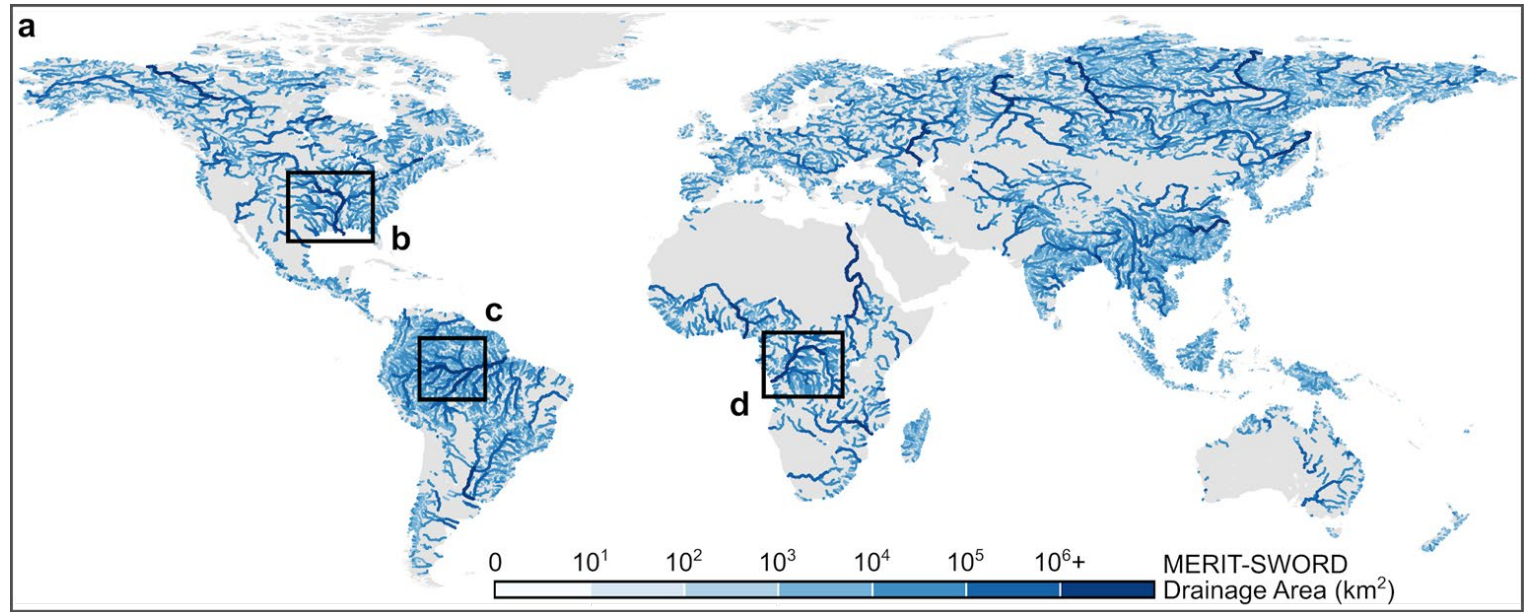


# The MERIT-SWORD Dataset



**MERIT-SWORD** is a data product that links the **MERIT-Hydro Basins** vector dataset to the SWOT River Database (**SWORD**) to enable information transfer between networks, facilitating opportunities for **data assimilation** and **improved a priori estimates**.

MERIT-SWORD  
consists of MERIT  
Hydro Basins  
reaches that  
directly  
correspond to  
SWORD reaches!

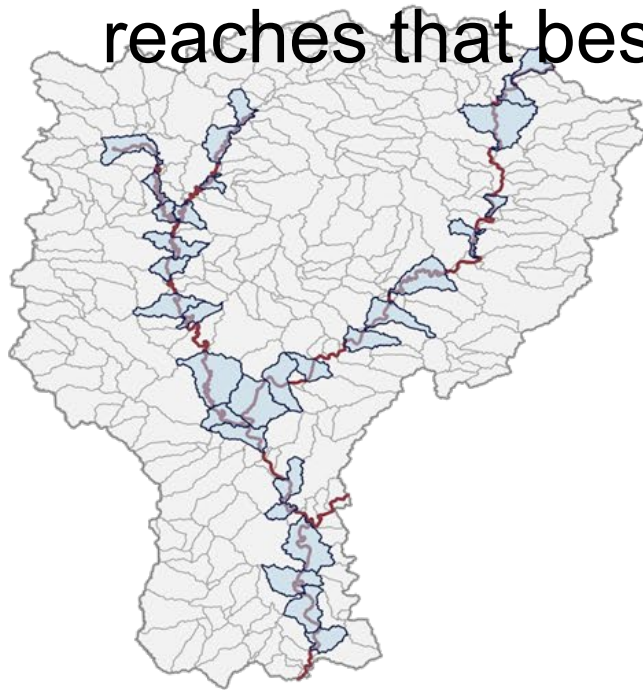





MERIT-SWORD provides excellent coverage of SWORD reaches!

and one-to-many

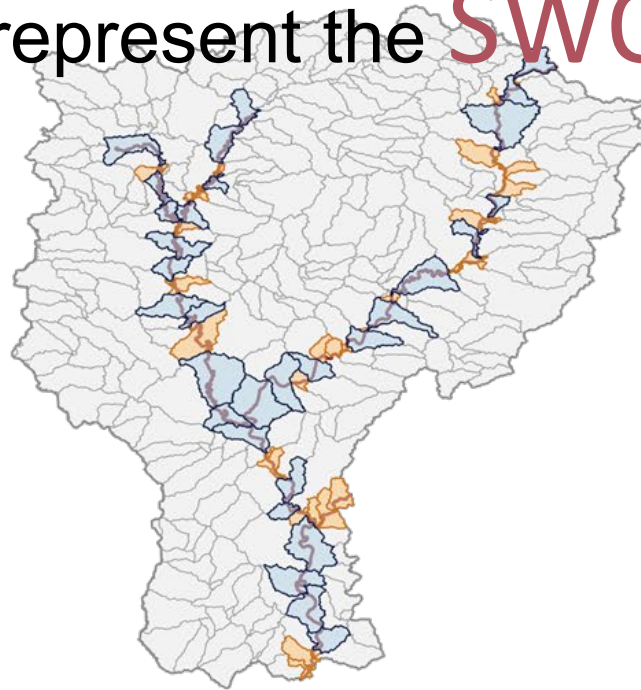
# We use a combination of **intersection**, **downstream tracing**, and **buffering** to select **MERIT Hydro Basins**

*Initial Intersection* reaches that best represent the **SWORD** river network.



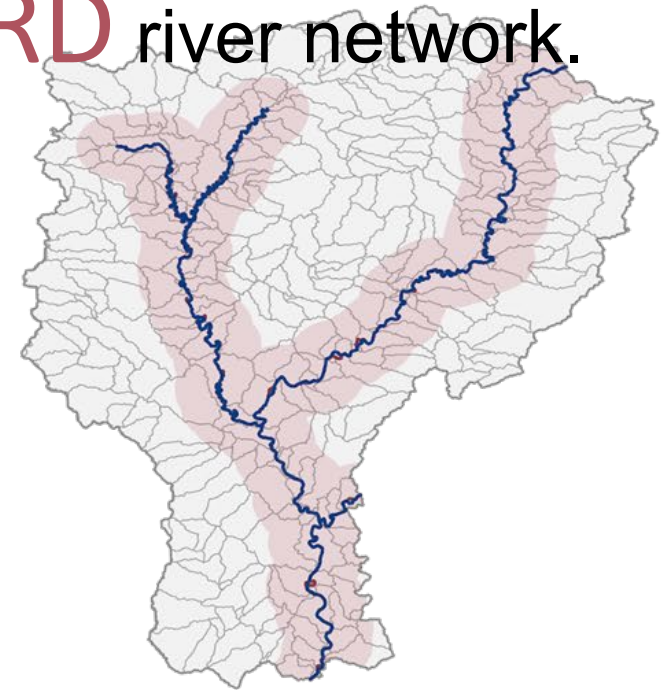
-  MERIT Hydro Basins Catchment
-  MERIT Hydro Basins Catchment (Intersecting)
-  SWORD Reach

*Downstream Tracing*

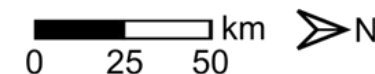


-  MERIT Hydro Basins Catchment (Traced)

*Final Network*

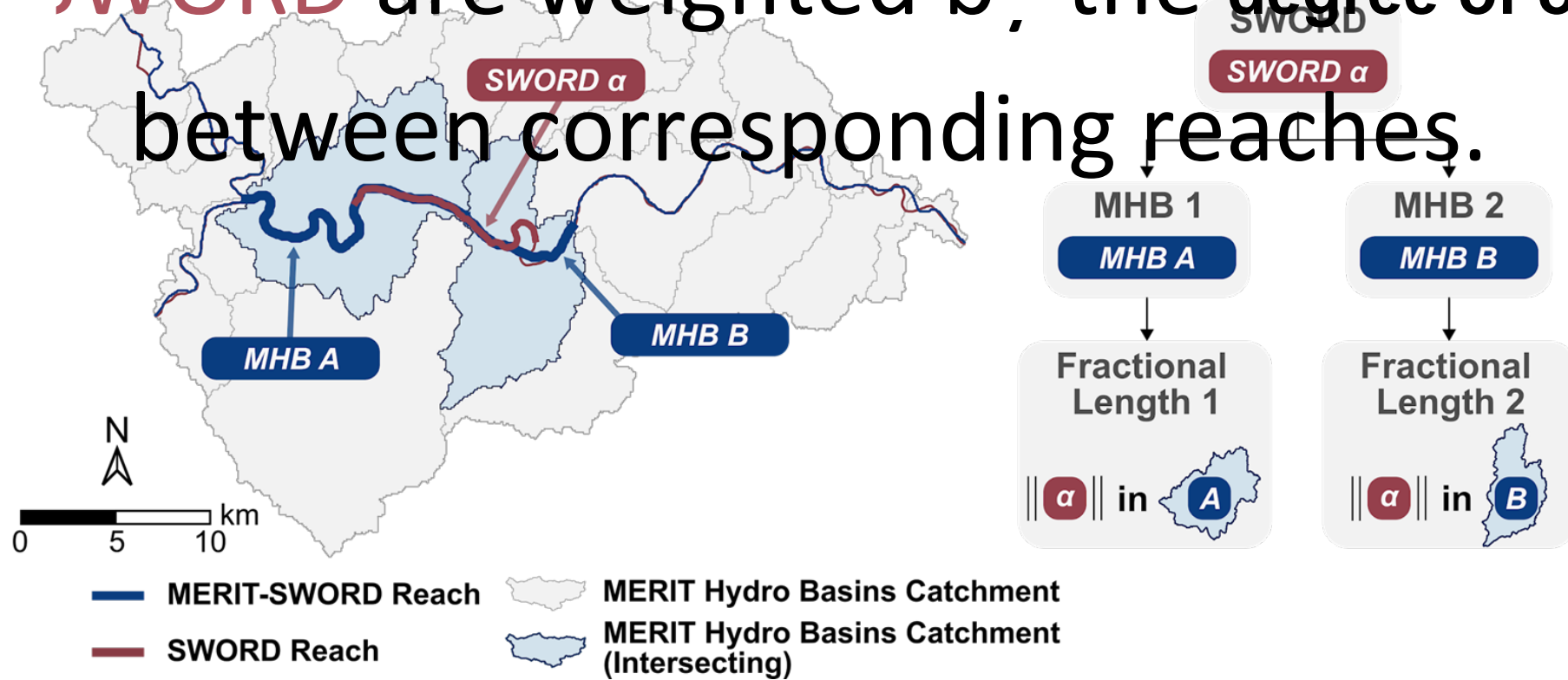


-  SWORD Buffer (10 km)
-  MERIT-SWORD Reach



# One-to-many translations between MERIT Hydro Basins

and **SWORD** are weighted by the degree of overlap between corresponding reaches.



**MHB**  $\square$  **SWORD** and **SWORD**  $\square$  **MHB** translations and diagnostic flags are stored as NetCDF files.